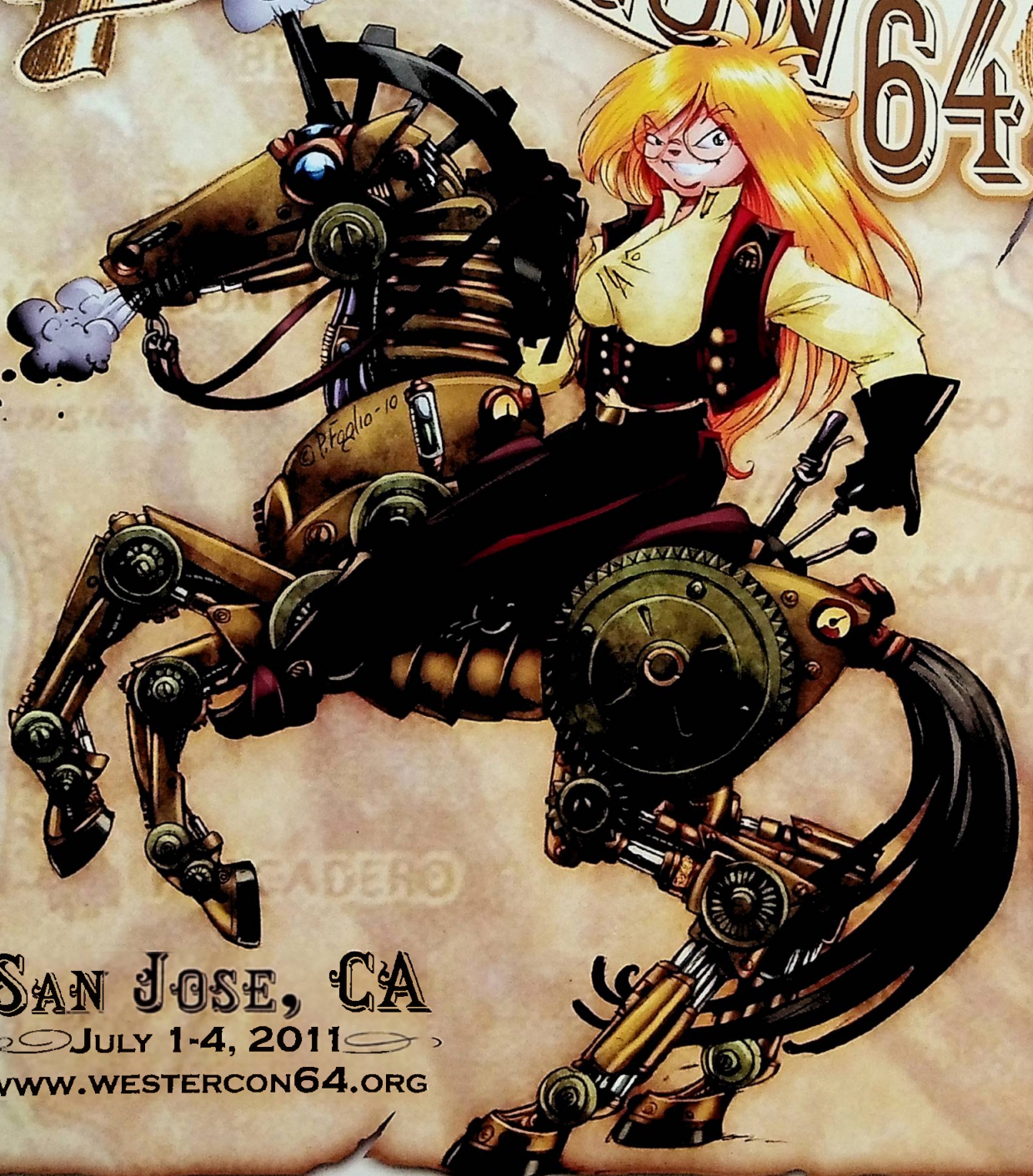


# WESTERCON 64



SAN JOSE, CA  
JULY 1-4, 2011  
[WWW.WESTERCON64.ORG](http://WWW.WESTERCON64.ORG)





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**Souvenir Book credits:**

**Design & layout:** Eleanor Farrell

**Copyediting:** Rina Weisman

**Printing:** Windward Graphics, Fremont, CA \* [www.windwardgraphics.com](http://www.windwardgraphics.com)

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Illustration on page 6 © Kevin Farrell 1999

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SAN FRANCISCO SCIENCE FICTION CONVENTIONS, INC. PRESENTS

# WESTERCON 64

West Coast Science Fantasy Conference

The Fairmont, San José, California

July 1-4, 2011

## GUESTS OF HONOR

Author Guest of Honor: Patricia A. McKillip

Artist Guests of Honor: Phil & Kaja Foglio

Fan Guest of Honor: Mike Willmoth

## WELCOME TO WESTERCON 64.

## THE FIRST 7-BIT WESTERCON

It has been a long haul since that sunny day over four years ago when we decided to bid for a Westercon. Over the years of the bid and then as a seated convention, I've had the pleasure and privilege to travel all over the West Coast, attend a great many conventions and talk to lots and lots of fans about Westercon. It's been great catching up with old friends and meeting new ones.

And now, we are all coming together to form that special community we call an SF convention. Like going to conventions outside your home town, Westercon is a chance to meet old friends and make new ones from a group of fen who have traveled over the entire West Coast to be here.

And, as befits a membership drawn from all over, so has been the committee. I'm proud of each and every one of them, their dedication and commitment to making Westercon 64 a success. We hope that all of the hard work the committee has put into Westercon 64 pays off in wonders and delights for you. If you see something you like, do tell the person who made it happen. Such things are gold to an all-volunteer organization such as this.

*Glenn Glazer, Chair*

SAN JOSE, CA. JULY 1-4, 2011

# PATRICIA A. MCKILLIP

## AUTHOR GUEST OF HONOR

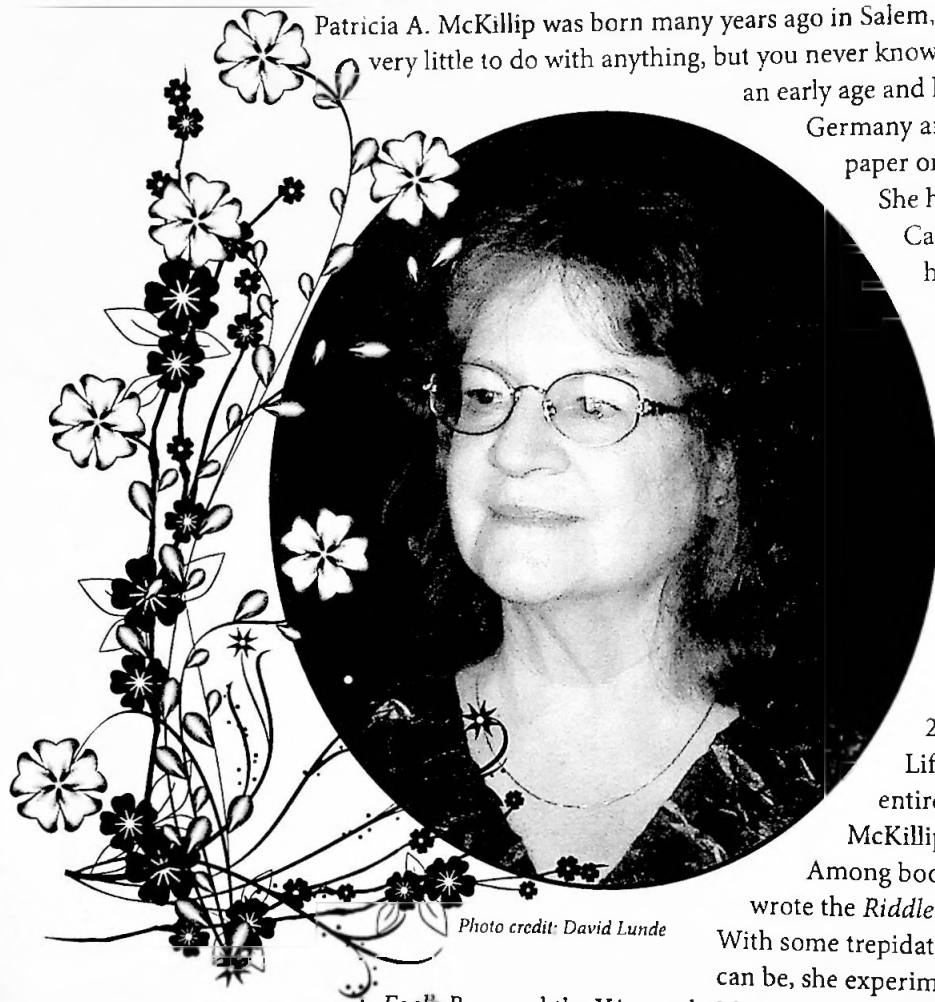


Photo credit: David Lunde

Patricia A. McKillip was born many years ago in Salem, Oregon on February 29, which probably has very little to do with anything, but you never know. An Air Force brat, she left her birthplace at an early age and lived in Mississippi, California, Arizona, Germany and England, where, at age 14, she put pen to paper one day and turned out a thirty-page fairytale.

She has been writing ever since. Moving back to California the same year, McKillip attended high school and college in San José. She entered San José State College in the memorable year of 1968 (during her first semester, the students, the teachers and the cafeteria workers all went on strike at once) and graduated from the now-San José State University with a Masters Degree in English Literature and three published novels.

One of those novels was *The Forgotten Beasts of Eld*, which, in 1975, won the first World Fantasy Award for Best Novel. In 2008, the same organization bestowed their Life Achievement Award upon McKillip for her entire body of work. In between those awards, McKillip has supported herself with her writing.

Among books published as YA novels by Atheneum, she wrote the *Riddle-Master* trilogy, and *The Changeling Sea*. With some trepidation, knowing how exacting the readers of it can be, she experimented with science fiction in the adult novel

*Fool's Run*, and the YA novels *Moon-Flash* and *The Moon and the Face*. After living in the San Francisco Bay Area for over 25 years, McKillip decided it was time for a change, and moved herself across the country to a tiny village in the Catskills of New York. There she crafted her vision of a series of novels, which, like a series of paintings, novels include *The Book of Atrix Wolfe*, *Song for the Basilisk*, *Winter Rose*, *Ombria in Shadow*—which won both the World Fantasy Award for Best Novel and the Mythopoeic Fantasy Award for Adult Fantasy in 2003—*Od Magic*, and the contemporary fantasy, *Solstice Wood*, which also picked up a Mythopoeic Fantasy Award in 2007. Interspersed with those novels, she wrote a number of fantasy short stories, most of which are collected in the 2005 anthology *Harrowing the Dragon*.

After fourteen years of shoveling snow in the Catskills, she married the poet David Lunde, who was also shoveling snow near Lake Erie, and moved with him back to Oregon. They live and work in the Coos Bay Area, on the south coast; McKillip made use of the wonderful local landscapes in her 2008 novel *The Bell at Sealey Head*. Her most recent publication, *The Bards of Bone Plain*, was published in 2010, and she is, as always, in the midst of yet another novel.



# PATRICIA A. MCKILLIP



## PATRICIA MCKILLIP: AN APPRECIATION

BY LISA GOLDSTEIN

The 1970s were a strange time for fantasy. J.R.R. Tolkien was growing in popularity from year to year, but if you looked for other books like his there was hardly anything to be found. My own searches led me to Ursula K. Le Guin's *Earthsea* books (only a trilogy back then) and Peter S. Beagle's *The Last Unicorn*, but there was very little else that was current. To read fantasy in those days meant that you had to delve into the past—to C.S. Lewis, maybe, or Ballantine's amazing Adult Fantasy series, Norse sagas, folktales and fairy tales.

I was working in a bookstore then, and I noticed that one book, *The Riddle-Master of Hed*, kept flying off the shelves. It was a fairly unprepossessing book, thin, with a gray cover and a Young Adult label. I picked it up—and found myself in a world of jewels and strange silences, harps and swords, shape-shifters and ancient riddles. It was the best thing I had read in a long time.

Naturally I went and read Patricia McKillip's earlier fantasy novel, the World Fantasy Award-winning *The Forgotten Beasts of Eld*. (Editor David Hartwell called it "a bright jewel of a book," and I have yet to find a better description.) I awaited the next volume in the *Riddle-Master* series with a profound eagerness, understanding during those long months of suspense what readers of *The Lord of the Rings* went through in the 1950s, when the books they most wanted to read in the world came out slowly, one by one.

This lack of fantasy novels seems unbelievable now, when we're inundated by them, some good, some bad, some pretty awful. But the amazing thing about McKillip is that she has continued to write to her own high standards in all the years that followed; and that, although she is at the forefront of this fantasy renaissance, she keeps honing her craft and keeps writing some of the best fantasy out there.

Her stories are told in rich, beautiful, poetic language. She has a terrific understanding of myth; reading her words might be the closest you can get to sitting around a smoky hearth fire and listening to the bards sing their tales. Her images stay in the mind long after the story is over: a lone tower on an empty plain, an underground shadow city, a line of fantastic animals, wandering through a forest.

She's pretty quiet in conversation, but only because she considers her words carefully. She's funny, but quietly, perceptively, funny, and like her characters she can suddenly say something that will turn everything around, put it all into a perspective you'd never thought of. Unlike a lot of authors, she doesn't boast or call attention to herself, and she still worries about her fans and wonders if they'll like the next book. And, in a field that has more than its share of cattiness and envy, I have yet to hear her say a bad word about anyone.

Other interesting facts about Patricia McKillip you may not know:

She was born on Leap Day. So was Tim Powers, which makes me wonder if writers born on this day are blessed in some way by the muse of fantasy writers.

- ✿ Her character Morgon in the *Riddle-Master* trilogy has a mark on his face, of three stars. Talis in *The Book of Atrix Wolfe* is a student of magic who wears glasses. I don't know if J.K. Rowling has ever read McKillip's work, but I submit these facts in evidence to the court.
- ✿ She is, appropriately, married to a poet, David Lunde.
- ✿ She makes a mean spaghetti carbonara.

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from *Song for the Basilisk*  
illustration by Kevin Farrell

For a more complete bibliography of Ms. McKillip's work, please visit her page at the Internet Speculative Fiction Database: [www.tiny.cc/r6z3j](http://www.tiny.cc/r6z3j)



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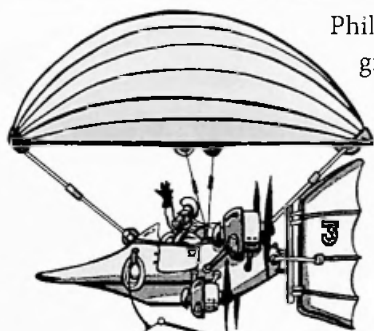
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# PHIL & KAJA FOGLIO



## ARTIST GUESTS OF HONOR



Phil and Kaja Foglio are the creators of the Hugo Award-nominated *Girl Genius* series of graphics novels, which they describe as a “Gaslamp Fantasy” of a world ruled by Mad Science where “sparks” with uncanny scientific skills vie with each other for control of a Europe torn by strife. The Foglios’ graphic novels are serialized three times a week, which, contrary to expectations of many who assumed that free online distribution would lead to nobody buying the graphic novel collections, has actually increased their overall sales and won them a dedicated worldwide following, including a nomination for the first two Best Graphic Story Hugo Awards ever presented.

Phil Foglio’s distinctive artwork style has been known to the SF/F world for more than twenty years. He has won four Hugo Awards (including two jointly with Kaja and *Girl Genius* colorist Cheyenne Wright) for his artwork and garnered Hugo Award nominations in four categories. Among his best known works are his illustrations for Robert Asprin’s *MythAdventures* novels and the graphic adaptation of Asprin’s *Another Fine Myth*, the Buck Godot graphic novels, the XXXenophile comic books, and the long-running “What’s New” comic series in the pages of *Dragon* and *Duelist* magazines. His works include rich characterization and world-building. A close examination of the backgrounds of Phil’s work rewards the reader with many hints of a wide world outside of the main frame of the story.

In addition to his graphic novel endeavors, Phil also co-authored the novel *Illegal Aliens* with Nick Pollotta, and co-authored the nonfiction book *Saturday Night Poker* with James Ernest and Mike Selinker, a collection of odd



Photo credit: Alan De Smet

and interesting poker variations that are definitely Not According to Hoyle.

Kaja Foglio is a self-described “cartoon girl,” and her husband has described her as the embodiment of the “Dixie Null” character from his “What’s New” series. Although her contribution to *Girl Genius* is credited as co-writer with Phil, she is also an artist in her own right. Among her many credits are cards for collectable card games such as *Magic: The Gathering*.

The Foglios have two children, a son, Victor (a budding artist and entrepreneur in his own right), and a daughter, Alex. They live in Seattle, where their home also serves as the headquarters for their Airship Entertainment imprint and Studio Foglio, leading to the occasional consternation of neighbors when trucks arrive to unload cases of new *Girl Genius* collections fresh from the printer onto their driveway.

## PHIL &amp; KAJA FOGLIO: AN APPRECIATION

BY COUNTESS MARIE

"It is a truth universally acknowledged" that those of us who hang out with artists and writers will eventually get "drawn" into the story. That is exactly what happened as our friends, Phil and Kaja Foglio—already famous for their work on *Myth Adventures*, *Buck Godot*, *Magic: the Gathering*—began work on the *Girl Genius* graphic novels. Before we could say "Don't park that airship in my driveway!" my husband and I were "Master Payne" and "Countess Marie," traveling with "Master Payne's Circus of Adventure" and hiding out from Baron von Wulfenbach.



Anyone sitting around Phil's poker table might become characters of the *Girl Genius* world. There are definitely some mad boys, and some curious denizens of Mechanicsburg, and of course the street urchins (Victor and Alex!—the best "godchildren" ever!). But none are so recognizable and true to life as my husband—the real Master Payne. He is a character larger than life, a magician and performer. When Phil needed a bombastic ring-master for the Circus of Adventure, Payne was the perfect choice. They didn't need to change a thing!

This could be one of the reasons *Girl Genius* is so readable and so popular—the characters are real and familiar and very entertaining. Phil's unique drawing style gives life to people you would like to know—and we care about what happens to them. Even the Jagermonsters are, well, just a lot of fun to be around. This is great story telling. I want to live in the *Girl Genius* Universe—I want to be a spark and build huge mechanical monsters, and help Agatha stumble her way to destiny. I am so honored that my friends give us this marvelous opportunity to bask in their reflected glory!

If you have yet to enjoy the adventures of Agatha Heterodyne, *Girl Genius*, or any of Phil and Kaja's other works, meet these people—Westcon 64's Artist Guests of Honor. You too might find yourself in Europa. What are you waiting for? Science! Romance! And the "Circus of Adventure" that is my life...



*Countess Marie (aka Marie Cooley)*





## SELECTED BIBLIOGRAPHY

The literary and artistic output of Phil and Kaja Foglio could fill several volumes; our slim Westercon program guide is intended to whet your taste for their works, and lead you to seek out their fine drawings and wit on your own (independent comic book stores will love to tell you all about them!). Fine art, book covers, comic books, interior design; there's nothing this dynamic duo hasn't lent their artistic hand to. This is therefore an abbreviated, select bibliography. For a full and complete listing of their work, please visit these sites, and learn all about it:

[www.comicbookdb.com/creator\\_chron.php?ID=2996](http://www.comicbookdb.com/creator_chron.php?ID=2996)

[www.isfdb.org/cgi-bin/ea.cgi?4944](http://www.isfdb.org/cgi-bin/ea.cgi?4944)

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[www.girlgenius.net](http://www.girlgenius.net)

### About *Girl Genius*

*Girl Genius* is an ongoing "gaslamp fantasy" story by Phil and Kaja Foglio. *Girl Genius* is "Adventure, Romance, and MAD SCIENCE!" It features a female lead character in an alternate-history Victorian-style "Steampunk" setting, although elements veer from what is usually thought of as steampunk. Kaja Foglio, one of the co-creators, describes it as "gaslamp fantasy," for its more fantastic style. It started out in 2000 as a periodical comic book, which is collected into ten (and counting) larger volumes. *Girl Genius* follows the career of Agatha Heterodyne—a hapless student at Transylvania Polygnostic University who discovers that she has more going for her than she thought. Originally published in comic book form, it has now become an online web comic, with trade paperback books issued each year collecting the series of the year before. They also recently published a prose novel based on the series. *Girl Genius* is written and drawn by Phil and Kaja Foglio, and published by their company, Studio Foglio LLC under the imprint Airship Entertainment. The comic has won five WCCA awards including 2008 Outstanding Comic, and has been nominated for an Eagle Award and twice for an Eisner Award. *Girl Genius*, written by Kaja and Phil Foglio, drawn by Phil Foglio, and colored by Cheyenne Wright, has also won the first two Hugo Awards for Best Graphic Story, and has been nominated for the award's third year as well.

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# PHIL & KAJA FOGLIO

## FIRST FOGLIO: AN APPRECIATION

BY STEVEN H SILVER

April 1981.

That is when I first became acquainted with Phil Foglio.

I didn't meet Phil until several years later, and if you had told me back in 1981 that I would one day commission a piece of cover art from Phil, I would have thought you were insane. But one day in April 1981, the mail came and I received a copy of *Dragon* magazine (issue #49) with a gorgeous orange dragon attacking a castle, painted by Tim Hildebrandt. Near the end of the issue, just before the old-standby comics, "Wormy," and "Fineous Fingers," was a new comic, "What's New," by P. Foglio. Unlike the other comics, "What's New" was in black and white, but its recognizable artwork (comparing those early issues with the latest adventure of Agatha Heterodyne, there's no mistaking that it could have been drawn by anyone else), and the humor of Phil and Dixie maneuvering their way through the onslaught of new games, made Phil's page near the end of *Dragon* a destination as soon as the magazine arrived.

What I didn't know was that Phil was an instrumental person in the Chicago convention scene. One of the tricks he often did was to grab one of the hotel plates during the course of a convention and turn the simple piece of china into a work of art. While it is highly unlikely that there exists a complete set of these Foglio illustrated dishware, individual pieces do exist and Phil has even added to the collection on rare occasions.

Eventually, Phil found someone to not only put up with his eccentricities (and isn't that something we all hope for), but managed to find a comrade in arms who would not only support him in his endeavors, but also contribute to them. Kaja works with Phil to produce the *Girl Genius* strips, but also creates art in her own right and with a style distinct from Phil's. When I had the pleasure of working with Phil and Kaja as their guest liaison for Windycon a couple of years ago, I requested two pieces of art, one specifically by Phil for the cover of James Blaylock's *The Shadow on the Doorstep* (ISFiC Press, 2009) and one of Phil and Kaja's choice for the program book. Kaja sent me a wonderful piece of art, a true collaboration that couldn't have been produced by either individual separately.

At Chicago's Printer's Row Lit Fair recently, I had several people wander over to the table and comment about the artwork Phil did for the Blaylock book. In addition to just general appreciation of his art were comments that Phil's art has held a consistent style, even as he has improved and progressed in his ability. Someone who looked at that early "What's New" would easily recognize it as the same artist who is now doing book covers and *Girl Genius*.



# MIKE WILLMOTH



## FAN GUEST OF HONOR



Mike Willmoth has been a science fiction fan since an early age. After starting out reading comic books he moved on to Tom Swift Jr, then E.E. "Doc" Smith, Asimov, Clarke and Heinlein. He is also a fan of fantasy, particularly of Tolkien and Brooks. Apart from literature, Mike also enjoyed *Lost In Space* growing up and, of course, *Star Trek* and all its incarnations. He's been to opening day, usually the opening showing, for every *Star Wars* movie since the beginning. With the popularity of SF/F on television his favorites are *Babylon 5*, *Farscape*, *Firefly*, *Stargate: SG1*, *Stargate: Atlantis* and such recent shows as *Eureka* and *The Event*.

Mike's fannish career started when his friend from work, Jean Goddin, asked him to meet her at LepreCon 13, the local art SF/F convention in Phoenix, in 1987. From friend to girlfriend to wife, Jean and Mike entered fandom with CactusCon (NASFiC 1987 in Phoenix, AZ) with Jean on the Committee for Computer Game Room and



Photo credit: Beth Gwinn

Mike as Senior Staff. Mike went on to run a few computer rooms himself, and then programming for LepreCons and CopperCons and Westercon 45, before becoming Online Liaison for those conventions with the advent of the Internet. Most recently he has been Hotel Liaison for many of the Phoenix conventions since 2002 and was Chair for World Horror Con 2004, World Fantasy Con 2004 and Westercon 62 in 2009, all in the Phoenix area. He also got involved with Worldcon (World Science Fiction Convention) in 1998 (Baltimore, MD) as Shift Supervisor in Programming, on programming in 1999 (Melbourne, Australia), Science Program Liaison in 2002 (San José, CA), Science Team Leader in 2003 (Toronto, ON), and Science Program Liaison in 2006 (Anaheim, CA). He's been the ASFA/Worldcon Liaison in 2006, 2008, 2009 and 2010. Mike has attended Worldcon annually since 1988 (New Orleans, LA). He was the Programming & Events Division Head for ReConstruction (NASFiC 2010 in Raleigh, NC).

Mike is Chairman of the Board of Leprecon Inc, past President and current Central Region Director of ASFA Inc (Association of Science Fiction & Fantasy Artists), and a board member of the World Horror Society and the World Fantasy Board. Besides conventions, his hobbies include traveling, ham radio, scuba diving, and reading. He is self-employed as a computer consultant and travel agent, and runs the family business. He lives in Scottsdale, AZ, with his wife, Jean, their dog Lambchop, and a herd of cats. You can learn more about Mike on his LiveJournal, on Facebook and on Twitter.



# MIKE WILLMOTH

## MIKE WILLMOTH—THE GUY WITH SECRET POWERS BY BOB EGGLETON

Who IS Mike Willmoth?

He's the guy you see everywhere at a convention. He looks like a "regular" guy. Do not be fooled. He's extraordinary. It does not matter if you think you made it to a con first, guess what? Mike made it there BEFORE you. And he'll leave AFTER you leave. AND get home BEFORE you do.

My theory is this man has Secret Powers. Secret Power #1: I am sure has his own personal Einstein-Rosen Bridge\* or has at least mastered the art of conjuring one up.

Mike is this soft spoken, unflappable, sweet, Arizona-kind-a-guy (well, he LIVES in Arizona anyway) who's a friend to many, and is always involved in everything. I've seen him introduce someone to an audience of ten and I've been there when he's introduced people to an audience of 10,000 (in \*one\* room at San Diego Comic Con). This brings us to Secret Power #2—and that is X-ray vision: he's seeing every single one of those 10K people in their underwear. And it's all as Mike would say, hands raised in a slight shrug: "Hey, whatever!" And this is coming from a guy who's a living Swiss Army Knife of abilities.

Secret Power #3 is he fixes things. Kind of like the fan-version of The Wolf (Harvey Keitel's character in *Pulp Fiction*). The convention could be falling apart at the seams, and Mike comes in and goes "Hi. I'm Mike. I fix things." And, without fail, they get fixed. At least that I have seen. Even at cons where he's a GUEST, like here, he'll wind up fixing something if needed. You watch.

Secret Power #4: He is able to know what you are thinking BEFORE you think it. So be careful with that next thought.

Another Secret Power #5 to watch—he can turn any car into a machine that goes anywhere. He drives across country in mere hours. I think he's even driven over water but I may be wrong there. Remember too, he shows up BEFORE YOU as well. When I saw him at Aussiecon IV in 2010 in Melbourne, my first thought was to ask "Hey Mike, how was the drive?" I did. In deadpan he answers me "It was long, a little tough with the heavy seas of the Pacific." Of course, he was probably jesting. But part of me WANTED to believe that, because that's what I expected. I suspect the reality was he whipped up an Einstein-Rosen Bridge.

Mike shares a special passion I have. We like mammoths. Woolly mammoths. With big tusks. He even puts his money where his mouth is, and owns a painting I did of some mammoths. In some parts of the country and the world, he has a nickname—you guessed it—"Mammoth."

Anyway, Mike is your Fan Guest, you'll enjoy him. I swear, he's not hard to find. You'll see him everywhere. But be careful of this one—his #6 Secret Power: it's that great guy demeanor he exudes: it's contagious.

*\*I could have said "Wormhole" but I wanted to see how many of you would say "Oh a wormhole!" Or at least impress you with my science lingo.*

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## Kyle Aisteach

Kyle Aisteach lives with his husband in Fresno, CA. Kyle is a graduate of the University of Southern California with a degree in Classics and Theatre. He has at various times worked as an actor, a stage manager, a journalist, a video producer, a short-order chef, a marketer, a grocery store cashier, a science outreach professional, and a newspaper carrier. Some of these jobs he would go back to more readily than others. In his spare time, Kyle enjoys bicycling, weightlifting, rock climbing, scuba diving, and harassing people with different political views.

## Gene Armstrong

Gene Armstrong has close to 30 years of convention experience doing just about everything there is to do on a con. As a member he has been involved with many clubs and groups promoting various aspects of fandom. As a con runner he is one of the founders of the biggest Fur convention in the Pacific Northwest. Outside of fandom Gene is working on a degree that will allow him to counsel troubled GBLTQ teens and their families.

## Dany Atkins

Dany Atkins is an author of both nonfiction and fiction. Atkins' latest novel, *Faewolf*, co-authored with Chris Taylor, is an erotic fantasy from Circler Press. A journalist and anthropologist, Atkins has edited several anthologies on LGBT topics, including *Looking Queer*, *Lesbian Sex Scandals* and *Bisexual Women in the 21st Century* and is the former editor of both *Locus* and *Shadows Of...* magazines. Atkins has also written under a pseudonym, and has won awards for online erotic fiction. Atkins lives in the Bay Area with two husbands, their son and two cats.

## Sarah Mazel Beebe

Mazel hails from San José, where she has spent her life in awe and wonder of speculative fiction and alternative worlds. She has been involved in conventions for four years, costuming for nine, and writing her whole life. Her current specialties are corsets, short science fiction and horror stories, hairfalls, Steampunk costuming and historical dance. Bombastic Chemistry student by day, outrageous airship factotum by night, she is the girl to go to if you need help with your makeup, your hairpiece, your corset, your polka step, or any last little bit to make your writing/dance/costume/MtG deck even more awesome.

## Arabella Benson

Arabella is surrounded by books and fabric and her brain swells with ideas. Alas, her sewing room is a disaster area and there are never enough hours in the day. Even though her time is consumed by a job, her bank account remains empty. Her reach has been known to exceed her grasp, but she rarely lets reality rain on her parade. Her costuming is done in fits and starts with supplies and techniques made up on the fly. Plus, she has a lot of help from her friends and her husband, Thomas.

## Terry Bisson

Terry Bisson is a SF/F author best-known for his short fiction. Several of his works, including "Bears Discover Fire," have won top awards such as the Hugo and the Nebula. A self-identified member of the New Left, he and his partner (now wife), Judy Jensen, operated Jacobin Books, a "revolutionary" mail-order book service, from 1985 to 1990.

Bisson has also worked extensively in the comic book field, most notably for Major Publications' b/w horror-comics magazine *Web of Horror*, and comic book adaptations of Zelazny's *Nine Princes in Amber* and *The Guns of Avalon*. He also completed *Saint Leibowitz and the Wild Horse Woman*, sequel to the classic *A Canticle for Leibowitz*. With short story collections and novellas out from Tachyon Publications and PM Press, Bisson remains busy as well as moderating the SF in SF author event series in San Francisco.

## Maya Kaathryn Bohnhoff

Maya's fascination with SF/F dates from the night her dad let her stay up late to watch *The Day the Earth Stood Still*. Maya started her writing career sketching comic books. Since then her short fiction has been published in *Analog* and other magazines; she's been a finalist for the John Campbell, BSFA, and Sidewise awards. Her debut novel, *The Meri*, was a Locus Best First Novel. She has published eight more novels, including several teamed with Michael Reaves; *Star Wars: Shadow Games* will be released in late 2011.

Maya is a founding member of Book View Café, ([www.bookviewcafe.com](http://www.bookviewcafe.com)). She lives in San José where she writes, performs, and records original and parody music with her husband Jeff. Their latest CD is *Grated Hits*. The couple has also produced three musical children: Alex, Kristine, and Amanda.

# PARTICIPANTS



## Art Bozlee

Art Bozlee is in training to fly the XCOR Lynx, a commercial manned runway-launched near-orbit spacecraft. He will take us along with him through video and pictures, show and tell items, and his wealth of knowledge about the privatization of the space race. Art will take time to log adventures with our team, and to share his exploits with us all.

## Chaz Brenchley

Chaz Brenchley has been making a living as a writer since he was eighteen. He is the author of nine thrillers, most recently *Shelter*, and two major fantasy series: *The Books of Outremer* and *Selling Water by the River*. As Daniel Fox, he has published *Dragon in Chains*, *Jade Man's Skin* and *Hidden Cities*, a Chinese-influenced fantasy series. As Ben Macallan, he has published an urban fantasy, *Desdaemona*. A British Fantasy Award winner, he has also published books for children and more than 500 short stories in various genres. His time as Crimewriter-in-Residence at the St Peter's Riverside Sculpture Project in Sunderland resulted in the collection *Blood Waters*. His first play, *A Cold Coming*, was performed and then toured in 2007. He is a prize-winning ex-poet, and has been Writer in Residence at the University of Northumbria. He was Northern Writer of the Year 2000, and lives in Newcastle upon Tyne with two squabbling cats and a famous teddy bear.

## Jeff Carlson

Jeff Carlson is the international bestselling author of the *Plague Year* trilogy and *The Frozen Sky*. His short stories and nonfiction have appeared in venues such as *Asimov's*, *Boys' Life*, *Strange Horizons* and *Writers of the Future 23*. To date, his work has been translated into fourteen languages. He is very nearly done with a new stand-alone thriller. Readers can find free excerpts, videos, contests and more on his web site at [www.jverse.com](http://www.jverse.com).

## Paul Carlson

Paul Carlson is a truck driver by day, a science fiction author by night, and a handyman and gardener on weekends. He's been published in *Analog* and several other venues. He lives with his lovely wife in the East Bay area. His son Joshua is proudly serving in the US Marine Corps, helping train new pilots and crews to fly their gigantic SuperStallion helicopters.

## Cecil Castellucci

Cecil Castellucci's novels for young adults include *First Day on Earth*, *Rose Sees Red*, *Beige*, *The Queen of Cool*, and *Boy Proof* and a picture book, *Grandma's Gloves*. She also wrote the graphic novels *The PLAIN Janes* and *Janes in Love* illustrated by Jim Rugg. She has had numerous short stories published in various places including *Strange Horizons*, *Teeth*, *The Eternal Kiss*, *Geektastic* (which she co-edited) and *Interfictions 2*. Her upcoming novel is called *The Year of the Beasts*. In addition to writing books, she writes plays, operas, makes movies, does performance pieces and occasionally rocks out. For more information, please visit [www.misscecil.com](http://www.misscecil.com).

## M. Christian

M.Christian is—among many things—an acknowledged master of erotica with more than 400 stories in such anthologies as *Best American Erotica*, *Best Gay Erotica*, *Best Lesbian Erotica*, and many others. He has edited 25 anthologies including the *Best S/M Erotica* series. He is the author of the collections *Dirty Words*, *Speaking Parts*, *The Bachelor Machine*, *Licks & Promises*, among others; and the novels *Running Dry*, *The Very Bloody Marys*, *Me2*, *Brushes*, *Fingers Breadth*, and *Painted Doll*.

## Dr. Ken Crosswell

Ken Crosswell is an astronomer and author in Berkeley, CA. He became interested in astronomy during first grade. In high school, he earned first place in the Priscilla and Bart Bok Awards. He graduated *summa cum laude* from Washington University, majoring in physics and minored in English literature and mathematics. He earned his Ph.D. in astronomy from Harvard University, studying the Milky Way and discovering a halo star located 90,000 light-years above the plane of the Galaxy.

## Ctein

Ctein is a photographer, artist and contributor to *PHOTO Techniques Magazine* and *The Online Photographer*. Widely recognized as one of the finest color printers alive today, he is an expert in processes from classic dye transfer printing to state-of-the-art digital. He has nearly four decades of experience with electronic/digital printing and photography.

## James Currie

James Currie is the owner of The Macaulay Foundry. He has been in the foundry industry for over 25 years. The



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Macaulay Foundry was once primarily an iron foundry, now expanded to resins, plastics and fabrication. An avid movie prop collector, James has had the pleasure of making props for low-budget productions and tries to encourage others to “make their dreams a reality.”

## **Hugh Daniel**

As Dr. Destructo, Hugh Daniels leads explorations into the inner workings of obsolete electronic equipment. As himself, he’s a lively raconteur on a variety of subjects.

## **James Stanley Daugherty**

James Stanley Daugherty, M Phil, MFA: camera artist, con-runner, and art curator. He is a director of the Peninsula Museum of Art and president of a photographic art foundation. He enjoys running science fiction conventions and is a past Westercon Chairman. Between conventions and gallery openings, he balances his time between running a coconut plantation on Maui, a trendy art loft in San Francisco, and a science fictional house near Las Vegas. These are three places where hype and history have become so intermingled, that one can no longer tell where the fantasy begins and the reality ends. This is life as it should be.

## **Tom Digby**

Tom Digby first got into fandom in 1965 and was active in LASFS for more than thirty years until moving to the SF Bay Area in 1997. His education and job background is in electronic engineering, but he has also written poetry and music. He is known around fandom for his talent for putting ideas together in unusual ways. He was active in various apas for many years, but now hangs out mostly on the Internet. He has a Web site at [www.well.com/~bubbles/](http://www.well.com/~bubbles/).

## **Kory Doyle**

Kory Doyle entered the world of fandom at the ripe old age of 12 in 1977. Over the years he has been staff and/or committee of cons such as LosCon, Westercon, WorldCon and Gallifrey One. He has been a professional writer, an avid historical and science fiction costumer and fan at large. Currently he works as counselor working with special needs children as he completes his masters degree to be a Marriage and Family counselor.

## **Bobbie DuFault**

Bobbie is a fixture of Northwest Fandom—you can walk in to just about any northwest convention, ask, “where’s

Bobbie?” and you’ll have a dozen people point a dozen different directions and nearly every one of them would be right. She runs on hidden quantum energy reserves and makes order from chaos. Running a costuming panel, getting a last minute entry set up in an art show, cooking in hospitality, finding a badge for a fledgling volunteer... you would be hard pressed to find anyone who contributes more to Fandom in the Northwest.

## **Margaret McGaffey Fisk**

Margaret Fisk developed a love for different cultures while wandering archaeological sites as a Foreign Service brat in the Middle East. A combined anthropology and creative writing degree continued that focus, but a healthy dose of science fiction and fantasy took her in unexpected directions. She currently lives in Nevada with her husband, two sons, and four cats. Her speculative fiction appears online at [SFReader.com](http://SFReader.com) and in the following anthologies: *Aurora in the Dawn* by Aurora Wolf, *Cloaked in Shadow* by Fantasist Enterprises and *Triangulation 2004* by PARSEC. Visit her website at [margaretfisk.mmfcf.com](http://margaretfisk.mmfcf.com).

## **Valerie E. Frankel**

Valerie Frankel was born at an early age. Her pop culture essays about girl power and short stories have appeared in over eighty magazines and anthologies including *Inside Joss’ Dollhouse*, *Illuminating Torchwood*, *Rosebud Magazine*, and *The Oklahoma Review*. Her unauthorized parody, *Henry Potty and the Pet Rock*, won the Indie Excellence Award and was a USA Book News National Best Book. Her latest book is *From Girl to Goddess: The Heroine’s Journey through Myth and Legend*. Learn more at [www.vefrankel.com](http://www.vefrankel.com).

## **Daryl Frazetti**

Daryl Frazetti initially trained in biological anthropology and has a background in both biology and anthropology. Over the last 5 years he has begun researching and publishing on the pop culture areas of *Star Trek*, *Star Wars*, *The Lord of the Rings*, *Indiana Jones*, *X-Men*. and much more related to science fiction. In addition, he speaks at various conventions and colleges and has taught classes on each of these topics, including Xenolinguistics. Frazetti also publishes and speaks on teaching strategies using both literary and filmic science fiction in the sciences and social sciences.



# PARTICIPANTS



## Laura Brodian Freas

Laura Brodian Freas is a professional artist whose first illustrations appeared in *Weird Tales*, *Analog*, *Marion Zimmer Bradley's Fantasy Magazine*, and in special editions of Easton Press. She has been nominated for the Association of Science Fiction and Fantasy Artist's highest award four times. She and her late husband, Frank Kelly Freas, shared the Chesley Award for the joint painting "Scribe." If you listen to classical music on NPR, you have heard her hosting *Music Through the Night* and other classical segments.

## Tom Galloway

Tom Galloway is a former Googler. His adventures include winning on a game show, Neil Gaiman telling an audience "You should all get together and burn [Tom] as a witch," Harlan Ellison trying to get him dates via public radio, raising \$10,000 for the Comic Book Legal Defense Fund due to the result of a program item, being a Starfleet Admiral in a *Trek* comic book, organizing an MIT hack on the Harvard-Yale football game, creating the Google Gulp flavor Glutamate Grape, and being a practice dummy for teaching Nobel Prize winners the Macarena.

## Christopher J Garcia

Chris Garcia is a writer, historian and filmmaker from Santa Clara, California. A curator at the Computer History Museum in Mountain View since 1999, he has written extensively on the history of computers, software and video games. His films like *The Chick Magnet* and *Steampunk: Building a Better Yesterday* have shown at festivals and cons around the world. He may be best known as the 10-time Hugo nominee for Best Fan Writer and for his fanzine *The Drink Tank* (co-edited with James Bacon), as well as his zines *Journey Planet* (with James Bacon and Claire Briarly) and *Exhibition Hall* (with James Bacon and Ariane Wolfe).

## Jaym Gates

Jaym Gates used to think she wanted to write. But there wasn't enough madness in it, so she went to the Mountains of Madness and asked the seers what she could do about all this sanity. No longer worried about extra time OR sanity, she is a publicist, anthology editor and club promoter/manager. Her clients include the Nebula Awards, SFWA and Raw Dog Screaming Press. Her anthologies are the zombie erotic collection *Rigor Amortis* and the 1920's themed *Broken Time Blues*. Her work has her running around for 20+

hours a day in heels and a corset, telling sadists what to do. Hey, it's never boring. More info is at [www.dragoninkhouse.com](http://www.dragoninkhouse.com), as well as information on hiring her as your very own mad publicist.

## James C. Glass

James Glass is a retired physics and astronomy professor and dean who now spends his time writing, painting, traveling, and playing didgeridoo or native American flute. He made his first story sale in 1988 and was the Grand Prize Winner of Writers of the Future in 1991. Since then he has sold six novels, three short story collections, and over forty short stories to magazines such as *Aboriginal S.F.*, *Analog*, and *Talebones*. For details, see his web site at [www.sff.net/people/jglass/](http://www.sff.net/people/jglass/). He divides his time between Spokane, Washington and Desert Hot Springs, California with wife Gail, who is a costumer and healing dancer.

## Glenn Glazer

Glenn Glazer has been working on conventions for over 30 years, including dozens of art shows, dealers rooms, logistics, facilities liaison work and most recently, the chair of SMOFcon 28 and Westercon 64. He is a member of two nonprofit boards dedicated to running conventions: SFSFC (SF Bay Area) and SCIFI (LA and Orange County areas).

In his day life, he is the Server Release Manager for Linden Lab, riding herd on the hosts that make up the Second Life grids. He has published several technical papers in the fields of security and application level mobility. Glenn lives on a quiet, wooded hillside in the Santa Cruz Mountains with his wonderful wife, Allison Hershey and their pug, Winnie.

## Stephen Goldin

Stephen Goldin has been writing science fiction and fantasy professionally since 1965. He has published more than 40 books, including *The Eternity Brigade*, the 4-volume *Parsina Saga*, the books in *The Rehumanization of Jade Darcy* (in collaboration with his wife, Mary Mason), and the recent space opera decalogy, *Agents of ISIS*. Learn more about him at his website, [www.stephengoldin.com](http://www.stephengoldin.com).

## Lisa Goldstein

Lisa Goldstein is a Nebula, Hugo, and World Fantasy Award nominated fantasy and science fiction writer. Her 1982 novel *The Red Magician*, won the American Book Award for best paperback novel, and was praised by Philip K. Dick



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shortly before his death. Goldstein writes science fiction and fantasy; her two novels *Daughter of Exile* and *The Divided Crown*, published under the pen name of Isabel Glass, are considered literary fantasy. Her latest fantasy novel, *The Uncertain Places*, is just out from Tachyon Publications under her own name. She lives in Oakland, California with her husband Douglas A. Asherman.

## John Goodwin

### Roberta Gregory

Roberta Gregory is best known for her long career in comics and graphic novels, her Bitchy character, star of a 40-issue series from Fantagraphics Books and countless international collections, as well as the *Life's a Bitch* animated cartoon. Roberta is also known for much more, including her *True Cat Toons*, *Mother Mountain* series and latest book, *Follow Your Art*. Visit her website at [www.robtagregory.com](http://www.robtagregory.com).

### Moira Greyland

Moira Greyland sings in many languages and dialects, and accompanies herself on the concert harp. An award-winning Celtic singer with a nearly five octave range, she is equally at home singing a lead in an opera, playing the harp for a wedding reception, or giving a concert accompanied on the pedal harp. When Moira was four, her mother (Marion Zimmer Bradley) noticed she had perfect pitch, and that she could sing back any tune perfectly on the first hearing; Moira began memorizing Irish folksongs at the age of six, amassing a repertoire of 600 songs by the time she was fourteen. At ten she began memorizing operas, and began vocal training at the age of fourteen.

### Marty Halpern

Marty Halpern (along with co-editor Nick Gevers) posed the question "Is Anybody Out There?" and much to his delight, he received a response: DAW Books published the original anthology *Is Anybody Out There?*—stories about the Fermi paradox—in June 2010; the anthology appears on the 2011 Locus Recommended Reading List. From 1999–2007, Marty was an acquisitions/content editor for Golden Gryphon Press. His edited works received the Hugo, World Fantasy, International Horror Guild, and William L. Crawford awards. He is currently freelancing for Ace Books, Night Shade Books, Tachyon Publications, and

others, as well as acquiring manuscripts for Underland Press. Marty copyedits *Realms of Fantasy* magazine, and has a reprint anthology, *Alien Contact*, forthcoming in November from Night Shade Books. You can visit his blog "More Red Ink" at [martyhalpern.blogspot.com](http://martyhalpern.blogspot.com).

### Gabrielle Harbowy

Gabrielle Harbowy ([www.gabrielle-edits.com](http://www.gabrielle-edits.com)) edits fantasy and science fiction for publishers including Pyr, Seven Realms, and Dragon Moon Press, and is a staff proofreader for LambdaLiterary.org. An award-nominated writer, her short fiction appears in print from Dagan Books, Graveside Tales, and online in podcast fiction anthologies. Her first anthology, "When the Hero Comes Home," co-edited with Ed Greenwood, is available now from Dragon Moon Press.

### Matthew Joseph Harrington

Matthew Harrington was born in 1960 at the US Naval Hospital in Yokosuka, Japan. He taught himself to read at the age of two. Enrolled in public schools in Bowie, MD, he received an education by skipping class to hang out in the public library. The first story ever sold was to Larry Niven for *Man-Kzin Wars* series—which, given that the other authors were such lights as Poul Anderson, Hal Colebatch, Dean Ing, Donald Kingsbury, and Dr. Jerry Pournelle, was an experience not unlike showing up for a draft physical and being inducted into the Justice League. His third published story "Soul Survivor" in *Baen's Universe*, has been recommended for the Nebula. He has recently written a novel in collaboration with Larry Niven, about asteroid mining and nanotechnology, entitled *Small Wonder*. It has been snatched up by Tor Books. He is currently living with fantasy artist Valerie Anne Shoemaker and 6 cats. He does not drink beer.

### Jay Hartlove

Jay's new thriller *The Chosen*, published by Damnation Books, is available from booksellers now. Describing his writing as "dark connections revealed" as he explores psychology, the occult and the unsettling coincidences around us, he also does extensive research. He has put much of it online at [www.jaywrites.com](http://www.jaywrites.com). Jay is better known in fandom as a competition costumer. He first hit the stage in 1977, took Most Accurate Recreation at CostumeCon 8 in 1990 and was awarded Best in Show at WorldCon in 2002. He teaches sculpting techniques at conventions and through

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the Greater Bay Area Costumers Guild. Jay is married to historical costumer and SMOF Denisen Hartlove; they have two daughters, Katie and Abby.

## **Lisa Hayes**

Lisa Hayes has been attending Westercons since 1990, where she first met her future husband, Kevin Standlee. She is an avid hall costumer and volunteer at many conventions. As part of her business, Tsuki Systems LLC, Lisa is the tech support for *Match Game SF*, under the careful supervision of her constant companion, Kuma Bear. Her hobbies include trains and rail transit, and she a volunteer at a local rail museum near her home.

## **Mette Hedin**

Mette is a local amateur costumer who likes to make her own life difficult by trying to do too much in too little time. She likes to dabble in a little bit of everything: from fabric to Silicone, spray paint to embroidery, preferably all at once at 3 am while maniacally talking to herself and getting measurements wrong. She assumes no one will ever read this bio, but if you do and happen to find her during the convention, tell her the secret passphrase “lizards do not taste like jelly-beans,” and something interesting might happen.

## **John Hertz**

John Hertz is a long-time Los Angeles SF fan. Winner of the Big Heart Award at the 61st WorldCon in Toronto, 2003, he is active in the fanzine community as the publisher of the fanzine *Vanamonde*, and was nominated for the Hugo Award for Best Fan Writer in 2006, 2007, and 2009.

At conventions, Hertz can be found moderating panels, leading Art Show tours, or judging the Masquerade. Hertz has perpetuated the Regency dance mania at SF conventions in the U.S. since the 1980s, instructing dance workshops and choreographing balls. He wrote *The Tenor of Terpsichore: Or Dances in the Fashion of the English Regency as Done By Certain Modern Admirers of the Same*.

## **Leigh Ann Hildebrand**

Leigh Ann Hildebrand talks a lot—about religion, feminism, sexuality, costuming, bacon, mixology, knitting, ghazals, etiquette, medieval multiculturalism, Fillory, silk, henna, elections, Harlan Ellison, vests, podcasts, Hugo nominees, Arabic letters, pagans, badge ribbons, Egyptian art appearing in movies based on graphic novels, the evil

that is cilantro, mythical lions—and a lot of other equally important topics. She also loves to listen to other people talk about all of those things, especially if cocktails and chocolate are involved. Leigh Ann will be spending summer 2011 in a liminal state before going bicoastal in pursuit of a master of theological studies degree.

## **Robert Hole**

Bob Hole’s first word was “owl” but that hasn’t stopped him. Trained as a biologist specializing in ecology & evolution, he’s also an artist, writer, and teacher. Among many other things he publishes the fanzine *e2PMI*.

## **Anders Hudson**

Anders Hudson is a special effects artist and designer in the Bay Area and has the luxury of working at one of the most prolific design studios outside of LA. He is known as a costumer, period reenactor, technical adviser, weapon smith, and general man of action. While little is known about his personal life, we are fairly sure he lives in the most zombie-proof house in Campbell—it is rumored to be covered in asbestos plates—and has a freakishly large collection of kitchen knives. He lives with a Valkyrie burlesque performer and a rescue pitbull with a heart of gold.

## **K.J. Keiji Karvonen**

K.J. Keiji Karvonen is a published author and an editor of children’s books.

## **Daniel Kimmel**

Daniel M. Kimmel is past president of the Boston Society of Film Critics. His reviews appeared in the *Worcester Telegram & Gazette* for 25 years and can now be found at *NorthShoreMovies.Net*. He is local correspondent for *Variety*, the “Movie Maven” for the (Boston) *Jewish Advocate* and teaches film at Suffolk University. He writes on classic SF films for *Clarkesworld* and *Space and Time* magazine. His book on the history of FOX TV, *The Fourth Network*, received the Cable Center Book Award. His latest book, his first on SF, is *Jar Jar Binks Must Die... and Other Observations about Science Fiction Movies*.

## **Dani and Eytan Kollin**

Prometheus-award winning siblings Dani and Eytan Kollin are often referred to as “The Smothers Brothers of SF.” Their debut novel, *The Unincorporated Man*, was designated a Sci Fi Essential and won the 2010 Prometheus Award for Best



# PROGRAM

Science Fiction Novel of the year. Dani and Eytan's second novel, *The Unincorporated War*, was released in May 2010 and has been called a "heroic space adventure in the tradition of Robert Heinlein and David Weber" by *Library Journal*. Their third novel, *The Unincorporated Woman*, releases in August 2011. When the brothers aren't bickering with each other they can be seen bickering with others on their weekly SF webshow, *neverendingpanel.com*.

## Grace Krilanovich

Grace Krilanovich's debut novel *The Orange Eats Creeps*, published by Two Dollar Radio, was a finalist for the Starcherone Prize, the Indie Booksellers' Choice Award and the Believer Book Award. The novel, called "one of 2010's small-press triumphs" by *The Week*, made year-end lists at NPR, *BlackBook*, *Largehearted Boy* and *Shelf Unbound Magazine*, in addition to being named one of Amazon's Top Ten Science Fiction/Fantasy Books of 2010. Grace is a MacDowell Colony fellow and was a National Book Foundation "5 Under 35" honoree for 2010.

## Wanda Kurtcu

Wanda Kurtcu is a writer whose claim to fame is a produced *Star Trek* script for her story, "A Matter of Honor."

## Judy Lazar

Judy has a Ph.D. in biology and works as a senior medical writer. She's a card-carrying skeptic of the paranormal and pseudoscience, she's been a choral singer and percussion player, and she lives in San Diego with the world's greatest dog, a clowder of cats, her burgeoning collection of perfume atomizers, and far too many books.

## Bryan Little

Bryan makes and builds original and recreation costumes and props. He is always looking for new construction methods and materials. Starting more than 10 years ago with Duct tape, cardboard and bits of junk to make his costumes he has now advanced to using thermoplastics, resins and silicone. He likes to try new things; he next plans to attempt to electrocute himself with more electronics.

## Allison Lonsdale

Allison Lonsdale ([www.allisonlonsdale.com](http://www.allisonlonsdale.com)) wants to be a memetic virus when she grows up. She makes a living as a technical editor and makes the living worthwhile by singing her original songs about sex, science, and the supernatural

in coffeehouses. Her fiction has appeared in the anthologies *From Porn to Poetry*, *Best Transgender Erotica*, *Blood Surrender*, and *Best Erotic Fantasy & Science Fiction*. She runs the San Diego SF&F Meetup and volunteers for SanSFis, the nonprofit behind Conjecture and Anime Conji and the upcoming World Fantasy Convention 2011.

## David Lunde

Professor David Lunde is a graduate of Knox College and the University of Iowa Writers' Workshop. His poems, stories, articles and translations have been published internationally in many magazines and anthologies. He is the author of eight books of poetry and three books of poetry in translation, one of which, *The Carving of Insects*, co-translated with Professor Mary M.Y. Fung, won the 2007 PEN USA Translation Award. Lunde is a long time member of SFWA and SPPA and is a two time winner of the Rhysling Award for Best Science Fiction Poem of the Year. His most recent book, a co-translation with Geoffrey Waters and Michael Farman of the classic Chinese anthology *300 Tang Poems*, will be published this fall. He lives in North Bend, OR, with his wife, fantasy novelist Patricia A. McKillip.

## Patricia MacEwen

Pat MacEwen is a physical anthropologist (translation: bone freak) with a sordid past in forensics and an abiding passion for inventing interesting aliens by means of their sex lives. She writes sf, fantasy, horror and mystery. Her short fiction has been published in *F&SF* and several anthologies, the latest being "Welcome to the Greenhouse: SF About Climate Change."

## Kate Morgenstern

Starting at age 3, Kate Morgenstern has tried most techniques for fabric manipulation. Now a Master level costumer, she makes science fiction, fantasy and historical costumes: sometimes all in the same outfit. Co-founder of the Association for Costumers, Related Oddities, Ninjas and Yak Merchants, she does her best to live up to their motto, "Doing Our Part To Make Your Life A Little More Surreal."

## Mike Shepherd Moscoe

Mike's love for science fiction started when he picked up *Rocket Ship Galileo* in the fifth grade, and then proceeded to read every book in the library with a rocket sticker on its spine. *Analog* bought "Summer Hopes, Winter Dreams" for the March 1991 issue. Four years later he sold his first novel.



# PARTICIPANTS



In the years since then, Mike has published sixteen novels. Mike lives in Vancouver, Washington, with his wife Ellen. He enjoys reading, writing, watching grandchildren for story ideas and upgrading his computer—all are never ending. His latest book is *Kris Longknife—Redoubtable*.

## Kevin Andrew Murphy

Kevin Andrew Murphy is the author of numerous short stories, poems, novelettes, novellas, and even a few novels. His most recent works are the “Matabor Triptych” in Esther Friesner’s supernatural suburbia anthologies (*Witch Way to the Mall*, *Strip Mauled*, and *Fangs for the Mammaries*), the 18th century alchemical webfiction “The Secret of the Rose and Glove” featured on *Paizo.com*, and “The Straight Man” in *Fort Freak*, the latest volume of George R.R. Martin’s *Wild Cards* series, due out this June from Tor.

## Ilana Murray

Ilana Murray has been making props and costumes for 25 years. Her loves include costume, jewelry, props, corsets, environment design, millinery, shoe making and looking for shortcuts to make the costuming experience more efficient and fun for all levels of makers.

## Diana L. Paxson

Diana L. Paxson has been writing fiction for 30 years. She is the author of 29 novels, numerous short stories, and non-fiction on goddesses, trancework and the runes. Her most recent novel is *Sword of Avalon*, set at the end of the Bronze Age. She also engages in occasional artwork, costuming, and playing the harp (which may be heard on *The Wander-song* and *Jewel Songs*, music of Westria performed with Broceliande). Her next book will be *Seeing for the People*, on the history and practice of Oracle work. She lives in the multigenerational, multitalented household called Greyhaven in Berkeley.

## Ole Tycho Petersen

Tycho Petersen works at one of the most hard-science places in the Bay Area: SLAC. He enjoys photography, painting, karaoke, travel, and costuming. He’s been the Hotel Liaison for BayCon for many years as well as the 2009 chair, and volunteers for other Bay Area conventions such as Further Confusion and Nova Albion. He’s also a volunteer event manager for Mountains of Hope, a breast cancer charity.

## Kevin Roche

Kevin Roche has been making costumes since he was 8 (and has the photographic evidence to prove it!). He was honored with the International Costumers Guild Lifetime Achievement Award in 2007. Kevin and his husband Andy Trembley set out in 2002 to bring Costume-Con back to California, and 900 costumers showed up at CC26 in April 2008 to join the fun. (Along the way they were Fan GOHs at Baycon 2005, right after their Big Beach Picnic Wedding.) In his secret identity as a research scientist at IBM’s Almaden Research Center, he’s hard at work wrangling giant robot vacuum chambers and electrons in the growing field of spintronics. In October 2009, he and co-editor Jason Schachat launched an the online publication: *Yipe! The Costume Fanzine of Record*, which can be downloaded for free monthly from [www.yipezine.com](http://www.yipezine.com).

## Deborah Ross

Deborah has been writing SF/F professionally since 1982, and served as Secretary of Science Fiction/Fantasy Writers of America. She’s a member of SFWA and the online writers’ collective, Book View Café. As Deborah Wheeler, she wrote 2 science fiction novels, *Jaydium* and *Northlight*, as well as short stories in *Asimov’s*, *Fantasy and Science Fiction*, *Sisters of the Night*, *Realms of Fantasy*, and several *Sword & Sorceress* and *Darkover* anthologies. Her most recent projects, as Deborah Ross, include *Darkover* novels with the late Marion Zimmer Bradley (the most recent being *Hastur Lord*). She made her editorial debut in 2008 with *Lace and Blade*. Two of her short stories (“Mother Africa” in *Asimov’s* and “The Price of Silence” in *F&SF*) were awarded Honorable Mention in *Year’s Best SF*. She lives in the redwood forests near Santa Cruz with her husband, writer Dave Trowbridge.

## Rudy Rucker

Rudy Rucker is a writer and a mathematician who worked for 20 years as a Silicon Valley computer science professor, and published a number of software packages. Rucker is regarded as contemporary master of science fiction, and received the Philip K. Dick award twice. His 30 published books include both novels and nonfiction books on the fourth dimension, infinity, and the meaning of computation. Rucker’s autobiography, *Nested Scrolls*, will appear in 2011, as will his novel of the afterlife, *Jim and the Flims*.



# PROGRAM

## Sharon Sbarsky

Sharon has been going to and helping run science fiction conventions since Boskone 16 in 1979. Over ten years ago, she picked up a book on HTML (2.0!) to create the first web page for the Boston in 2001 bid. Since then, she's changed careers to web development/webmaster. Sharon chaired Smofcon 15 (1997) and Boskone 40 (2003), and was Fan Guest of Honor at Arisia '00 and Albacon 2002.

## Mike Sheffield

Mike Sheffield was born in San Diego, CA, in 1960. He served 4 years in the U.S. Air Force with the 37th Tactical Fighter Wing "Wild Weasels." Mike began organizing SF convention blood drives at Conucopia, the 1999 NASFiC in Anaheim, CA, and has been involved in every Worldcon blood drive since. He joined The Heinlein Society in September 2001, serving as chairperson of their blood drive committee until earlier this year. Mike was elected President of The Heinlein Society in 2010. In June 2004 he married his wife, Sharon, who is one of the most brilliant people he has ever met. They live in Long Beach, CA.

## John Shirley

John Shirley is a novelist, television writer, screenwriter, short story writer, and songwriter (for the Blue Oyster Cult and his own recordings). His work spans science fiction, dark fantasy, noir, suspense and horror. He was one of the original cyberpunk novelists, with Bruce Sterling and William Gibson. His screenplays include the hit film *The Crow*, and his work in television includes *VR5* for Fox and *Deep Space Nine* for Paramount. He won the Bram Stoker Award for his story collection *Black Butterflies*, which was also chosen for *Publisher's Weekly* list of "Best Books of the Year." He's a winner of the International Horror Guild award and has been guest of honor at Dragoncon and the World Horror Convention. His work is translated into 7 languages.

His many books include *Bleak History*, *Demons*, *Black Glass*, *Wetbones*, the *A Song Called Youth* trilogy, *Black Butterflies: a Flock on the Dark Side*, *City Come A-Walkin'*, in *Extremis: the Most Extreme Stories of John Shirley*, *Bioshock: Rapture*, and the forthcoming novel *Everything Is Broken*.

## Michael Siladi

Michael Siladi has been an active fan since 1973, when he attended his first convention, Equicon, in Los Angeles. He started working on conventions in 1975, continuing to the

present day. He has been involved in all areas of convention operations, and was most recently Chairman of BayCon 2008. He was also Chairman of Westercon 60: Gnomeward Bound (San Mateo, 2007). Michael has been involved in the computer industry since high school, and has been an avid computer hobbyist since the dawn of the PC era. He is currently employed as a senior information technology professional for the University of California at Santa Cruz.

## Dave Smeds

Dave Smeds is the author of novels, short fiction, comic book scripts, and screenplays including the novels *The Sorcery Within* and *Embracing the Starlight*, and has published over 100 stories in the likes of *Asimov's SF*, *F&SF*, *Realms of Fantasy*, and the *Sword & Sorceress* series. See [www.sff.net/people/DaveSmeds](http://www.sff.net/people/DaveSmeds) for more details.

## Randy Smith

Randy Smith has been in fandom for more than thirty years and has tried all kinds of fanac: APAhacking, writing fanzine articles, collecting comics and old prozines, playing role playing and other kinds of stfnal games, participating in online fannish forums, conrunning, and occasionally even wearing costumes and filking. In mundane life he is an ordained United Methodist pastor serving in the East Bay. He is married to the beautiful Tupou Fakava-Smith and is stepfather to the wondrous Elizabeth.

## Norm Sperling

Norm Sperling edits the science humor magazine *The Journal of Irreproducible Results* and its latest anthology, *Don't Try This in High School*. An astronomer with a degree in history of science, he's writing a Steampunk Astronomy novel. He welcomes suggestions for what to see and do on a 3-year Science trek across America: [www.everythinginthe-universe.com/node/76](http://www.everythinginthe-universe.com/node/76). How can he make the outside of his camper Steampunk on one side, and *Star Trek* on the other?

## Kevin Standlee

Kevin Standlee was co-Chair of ConJosé, the 2002 Worldcon, and he is a director of SFSFC (2002 and 1993 Worldcons) and of CanSMOF (2009 Worldcon). He has been attending conventions since 1984 and working on them in roles from gofer to Worldcon Chairman. Nowadays you can find him hosting SF/F-themed game shows. Kevin is knowledgeable in the official rules of Worldcon and Westercon. His other hobbies include trains and rail transit. Kevin

# PARTICIPANTS



works as a solutions engineer for Menlo Worldwide, a supply-chain management company headquartered in San Mateo, California.

## Maurine Starkey

Mo Starkey became a paid professional artist in her early teens and an art instructor before she was twenty. Producing graphics for a small software company led her into a new field: from the founding of Westwood Studios to present day Scrub Jay Studio, she's had a twenty plus-year career in the computer game industry. In 2006, Mo was selected as one of a hundred most influential women in the game industry. For relaxation, she enjoys illustrating, painting, and creating the occasional graphic novel. She's currently nominated for a Hugo Award for Best Fan Artist.

## Mike Stern

Mike thinks he was born a gamer. Before he found D&D, it was wargaming, board gaming, bridge, chess, and dominoes. After D&D, it was GMing—and not just D&D. Then came *Magic: The Gathering*. This was followed by intense episodes of computer gaming. He's been playing *World of Warcraft* since early 2005.

## Milt Stevens

Milt's been a fan for over fifty years, dating his membership in fandom from the time he joined the Los Angeles Science Fantasy Society (LASFS) in June 1960. Milt eventually became president of the LASFS and also did a couple of tours on the board of directors. Milt joined all sorts of amateur press associations (APAs) and is still a member of the Fantasy Amateur Press Association (FAPA). He writes letters of comment to anyone who sends him a fanzine, because he likes seeing his name in print. He has been on many con committees over the years, chairing a Loscon, a Westercon, and a Worldcon.

## Jason Stewart

Jason Stewart is a California-based public relations/marketing professional with a taste for horror, the supernatural and historical fiction. His short fiction has appeared in the *Pulp Empire Anthology* and on the Smoke-and-Mirrors Podcast. He also is one of the contributors of the *DEADWALKAGAIN.cr*, where he serves as a editor, writer and film reviewer. When he's not writing or reading, you can find him riding around Northern California with something radioactive in his trunk.

## Jean Marie Stine

Jean Marie Stine is a writer, editor, anthologist and fan. She worked on projects for Gene Roddenberry in the early '60's, including the first catalogue of ST merchandise. Her novels include *A Day in the Life (The Prisoner #3)*, one of three original novels based on the iconic TV series commissioned by Ace Books, and *Season of the Witch* (filmed as *Synapse*), noted by the editors of *Science Fiction Review* as "one of the 30 most important SF novels of the 1960s." JM has edited *Future Eves: Great Science Fiction About Women By Women*; *Time Enough at Last!: Stories that Inspired Classic Episodes of The Twilight Zone, The Outer Limits, Tales of Tomorrow and Other Vintage SF Television Series*, and *Those Doggone Dogs*, among others. JM has been editor-in-chief of *Galaxy* magazine and Starblaze Editions, a consultant to Dorchester/Leisure and Carroll and Graf, and senior acquisitions and development editor for Houghton-Mifflin, Jeremy Tarcher, and St. Martins. A recent collection, *Herstory & Other Science Fictions*, rounds up JM's SFFH shorts and novelettes. Currently, JM is editor and publisher of Futures-Past Editions (an imprint of PageTurner Editions).

## Rachel Swirsky

Rachel writes science fiction and fantasy. She's from California. She went to the Iowa Writers Workshop. Before that, she went to Clarion West. She used to be interesting, but now she's a full time writer, which means that she spends all day poking at words and the only thing she can talk about is her stories. She no longer remembers even one party trick. Not even one. This year, Rachel became the first person under 30 since Ted Chiang to win a Nebula award.

## Bruce Taylor

Bruce Taylor, aka "Mr. Magic Realism" writes—Magic Realism, as well as surrealism and Bizarro literature. He was Writer in Residence at Shakespeare & Company, Paris, past-president of Seattle Free Lances, and co-editor, with Elton Elliott, of the groundbreaking anthology *Like Water for Quarks: Science Fiction Meets Magic Realism*. His book *Kafka's Uncle and Other Strange Tales* was nominated for the &NOW Award for Innovative Writing (SUNY, NY). He co-authored a novella ("Stormworld") with Brian Herbert and has four books coming out in 2011 from Eraserhead Press (*Mr. Magic Realism*, *Alleymanderous*, *The Metamorphosis Blues*, and *Industrial Carpet Blues*). Bruce is also a



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hypnotherapist and an avid backpacker; he lives with his partner, Roberta Gregory and their fickle feline Purrrzac in a condo in Seattle.

## **Karen E. Taylor**

Karen E. Taylor is a horror/paranormal author, with eight published novels to date and an eclectic assortment of short fiction ranging from vampires to ghosts to telepathic, romantic dinosaurs. She claims she starts out to write a “normal” story, but then her characters turn spectral or grow fangs or fur or wings. Her first published novel, in 1993 was *Blood Secrets*.

*HUNGER: The Vampire Legacy*, containing her first two novels (*Blood Secrets* and *Bitter Blood*), was released in June 2011. *CRAVE: The Vampire Legacy* will be released in October 2011 and contains the third and fourth novels of the original series. She currently lives in Los Angeles, but is planning a cross-country relocation this summer.

## **Brad Templeton**

Brad Templeton founded ClariNet Communications Corp (the world's first “dot-com”). He also created and publishes *rec.humor.funny*, and its web site, [www.netfunny.com](http://www.netfunny.com), the world's longest running blog. He is a director (and was Chairman 2000–2010) of the Electronic Frontier Foundation (EFF), the leading cyberspace civil rights foundation, and is on the board of the Foresight Institute and tech advisor to BitTorrent, Inc. He is currently working on software plans for robotic cars.

## **Bill Thomasson**

Bill Thomasson is a science and medical writer, with his Ph.D. in biochemistry from Caltech in 1970. He taught in medical school and colleges for the next 8 years, until those jobs dried up. That's when he decided to try science/medical writing, starting at the top by doing his first article for the *Atlantic Monthly*, and shifted to medical writing, with an emphasis on helping researchers and their corporate sponsors craft articles for medical and dental research journals. In 2000, after age-related macular degeneration left him legally blind, he became a disability activist.

## **Andy Trembley**

Geek, freak, reader, essayist, costumer, critic, media-junkie, biker, pervert, party-queen, troublemaker, FAN.

## **Dave Trowbridge**

Dave Trowbridge has been writing high-tech marketing copy for almost thirty years. This has made him an expert in what he calls “pulling stuff out of the cave of the flying monkeys,” so science fiction was a natural career move. He is co-author with Sherwood Smith of the space-opera series *Exordium*, now being re-released in a revised ebook edition through Book View Café. Dave lives in the Santa Cruz Mountains with his writer wife, Deborah Ross, and a tri-lingual German Shepherd Dog responsible for three cats.

## **Juliette Wade**

Juliette Wade has a very serious background in linguistics and anthropology that has turned into a great resource for creating new languages and cultures in science fiction and fantasy. Her work has appeared *Analog* magazine (first cover this year! Wheel!). She hosts a blog on worldbuilding, grammar geekiness, and other adventures in SF/F at [talktoyouuniverse.blogspot.com](http://talktoyouuniverse.blogspot.com).

## **Michael Ward**

Mike Ward runs Hidden Knowledge, an electronic small press. He's also built a vast “coffee table book” website about magazine illustration, 1870–1940. Active in the SF/F community for many years, it was by learning how to typeset a zine that got him involved with printing and type software for eight years at Adobe. In an earlier life he designed precision instrumentation and huge color printing machines. He has two EE/CS degrees and two patents, and is probably the only person to have published an SF story in *Serials Librarian*. Websites: [www.hidden-knowledge.com](http://www.hidden-knowledge.com), [www.magazineart.org](http://www.magazineart.org).

## **Rina Weisman**

Rina Weisman is the coordinator and Girl Friday for SF in SF, the author event series sponsored by Tachyon Publications, benefiting Variety Children's Charity of Northern California.

Rina was the Vice-Chair of the World Fantasy Convention in San José, 2009, and serves as the Publisher Liaison for the WFC 2009, 2010, 2011, and 2012. She is also a member of WisCon concom, for the Tiptree Auction. She is married to publisher & editor, Jacob Weisman, and in her nonexistent spare time she volunteers for stuff.



# PARTICIPANTS



## Karen Williams

Karen Williams lives in Silicon Valley with two turtles and a traveling boyfriend. She is the original founder of the SF in SF author event series, along with Terry Bisson, and is on the Committee of the Milford UK professional SF workshop. She's sold some stories. You should read them.

## Cliff Winnig

Cliff Winnig's short fiction appears in the anthologies *Footprints and the Aether Age: Helios* (Hadley Rille Books) and in *Cinema Spec, Retro Spec*, and the forthcoming *Jack-o'-Spec* (Raven Electrick Ink). The twitterzines *Outshine* and *Thaumatrope* have published his very short fiction. He is a graduate of the Clarion writing workshop and a past finalist in the Writers of the Future contest. When not writing, Cliff plays sitar, studies tai chi and aikido, and joins his wife Debby in both choral singing and social dance, including ballroom, swing, salsa, and Argentine tango.

## Alan Winston

Alan Winston started Regency dancing—English country dancing with choreographed waltzes—in 1978 in Los Angeles. A co-founder of the Bay Area English Regency Society ([www.baers.org](http://www.baers.org)), he has been leading Regency dancing since 1985 and mainstream ECD since 1990, with sporadic adventures into Victorian and Edwardian dance and English Ceilidh. Dances he's written include "Square-Cut Jade," and "Abbesses," set to tunes from the Thomas Wilson waltz manual of 1815. A computer systems administrator in professional life, he combined vocation and avocation by starting the English Country Dance email discussion list in 1996, which is still going strong; see [www.bacds.org/mailman/listinfo/ecd](http://www.bacds.org/mailman/listinfo/ecd) for information. Alan amuses himself (but hardly anyone else) by playing recorder.

## Ben Yalow

Ben Yalow has been to over 700 conventions, and worked on several hundred of them, at jobs ranging from gofer to regional convention chair to Worldcon Division Head. He has also edited four books for NESFA Press.



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- ☉ **Prof. G. Ronald Murphy, SJ**, myth and folklore scholar, winner of the Mythopoeic Scholarship Award for *The Owl, the Raven & the Dove: The Religious Meaning of the Grimms' Magic Fairy Tales* (2002) and *Gemstone of Paradise: The Holy Grail in Wolfram's Parzival* (2007)
- ☉ **Grace Lin**, author and Mythopoeic Fantasy Award winner for *Where the Mountain Meets the Moon* (2010)

**Dates:** Friday–Monday, August 3–6, 2012

**Location:** Clark Kerr Campus, University of California–Berkeley

# MASQUERADE



## GENERAL MASQUERADE INFORMATION

We hope that you will join us for the show this year. As always, we have plenty of fun and there is an amazing assortment of costumes and presentations to be seen! This page is a very basic rundown of the rules. More information will be available at the pre-Masquerade meeting on Saturday. Please consult the pocket program as to the time and location of the meeting.

There will be four classes of competition: *Young Fan* (for entrants under 16 who have participated in the design and construction of their costumes), *Novice* (for first-time entrants or those with limited Masquerade experience), *Open* (for those who have won major prizes in other Masquerades or people who sew professionally), and *Exhibition* (for those who don't qualify for competing, but who would like to still show off their work).

### The (Basic) Rules

More information will be available at the pre-Masquerade meeting on Saturday morning (Regency Ballroom).

- \* Every entrant must be a registered attendee of Westercon 64. If the maker and presenter of the costume are different people, both must be attending members.
- \* You (or a representative of your group) must attend the Pre-Masquerade Meeting. Failure to attend the meeting (without making previous arrangements with the Masquerade Director) can result in your entry being taken out of the Masquerade. You will need to bring your music with you. If you are making a costume based on a movie or other media, it is strongly advised that you have a 2-3 page documentation of where the costume comes from, so the judges can take that into consideration.
- \* Purchased and rented costumes may not be submitted for judging of any type, with the following exception: costumes using less than 50% purchased parts may ask for judging, as long as those purchased elements are thoroughly disclosed to all judges (so that they may be discounted). Practical applications of this rule: if you got your costume off the web, or purchased all in thrift stores or eBay, you are ineligible for competition. If you bought your costume items and then altered them yourself to fit you (or your friend) better, you are still ineligible for competition unless the alteration significantly changes the original garment structure. It will be the Masquerade Director's decision in that case whether the costume can compete.
- \* You do not have to create a skit or presentation to go on stage. A simple catwalk (walk on, pause, turn, pause, walk off) works, too.
- \* Presentations have strict time limits. Solo entrants are limited to one minute. Entries of two or more are limited to two minutes. If you have a REALLY LARGE group, contact the Masquerade Director before the Masquerade about the time you will need. Any entry going beyond the stated time limit will be disqualified.
- \* Entrants under the age of 18 must have a parent or guardian sign the entry form.

*Jennifer (Radar) Wylie, Masquerade Director*



# SPECIAL EVENTS

## REGENCY DANCING

### Friday Regency Dance

Friday Night at 7:30 pm, John Hertz will be teaching and leading Regency Dancing in the appropriately named Regency Ballroom. Please join him to while away the evening in courtly style. Period costumes, young and old, experienced dancers and those that have never tried it are all welcome.

### Sunday Regency Dance

One good Regency dance deserves another! Alan Winston adds live music to the second session of Regency dance on Sunday night at 7:30 pm in the Regency Ballroom. As with Friday's session, costumes are encouraged (but not required), and all skill levels are welcome.

## MATCH GAME

Westercon 64 will feature two shows of Match Game SF, the SF/F-themed game show based on the popular 1970s game show. Contestants will be randomly selected from the audience to match wits with our panel, with the object being to guess how the panel answers fill-in-the-blank questions like "Captain Kirk has the biggest \_\_\_ in Starfleet." Winners receive prizes such as gift certificates from Westercon 64 dealers, while all contestants receive Lovely Parting Gifts."

Match Game SF will be on Saturday afternoon of Westercon at 2:30 pm, while the second "Late Night" edition will be on Sunday night at 10:00 pm after the performance of *Girl Genius Radio Theatre*. Both shows will be in the Club Regent Room on the ground floor of the Fairmont Hotel. The Saturday afternoon show is "rated PG" for suggestive language, while Sunday's "Late Night" show is unrestricted, with parental discretion strongly advised.

## SCIENCE FICTION. SAN FRANCISCO: A PERFECT FIT

SF in SF is an ongoing reading series bringing quality science fiction, fantasy, and horror authors to the Bay Area literary community since 2005. Westercon is pleased to host a special San José edition of SF in SF on Saturday, July 2 from 5:30 to 7:00 pm in the Club Regent Room on the ground floor of the Fairmont Hotel. This special San José edition of SF in SF will feature moderator Terry Bisson and Guests of Honor Patricia McKillip, Phil & Kaja Foglio, and Mike Willmoth.

### About SF in SF

The SF in SF Event Series usually hosts two authors, each reading a selection from their work. An audience Q & A follows, moderated by author Terry Bisson. After the Q & A there is time for book-signing (copies available for sale courtesy of Borderlands Books) and schmoozing—you can buy your favorite author a drink and help kids at the same time! SF in SF is sponsored by local independent publishers Tachyon Publications, and made possible by the generosity of Variety Children's Charity of Northern California. Variety supports disabled, at-risk, and disadvantaged children in our community. SF in SF has raised over \$20,000 for the kids, by hosting guests including Cory Doctorow, Kage Baker, Karen Joy Fowler, Peter S. Beagle, Patrick Rothfuss, Brian & Wendy Froud, Carol Emshwiller, Kim Stanley Robinson, Ellen Klages, Geoff Ryman, Nalo Hopkinson, Richard Lupoff, and many more! SF in SF also hosts double feature movie nights—learn more at [www.sfinsf.org](http://www.sfinsf.org) and sign up for the Bay Area SF in SF Literary newsletter.

The regular SF in SF events in San Francisco are open to the general public; however, this San José edition is open only to members of Westercon 64.



# SPECIAL EVENTS



## GIRL GENIUS RADIO THEATRE

The highlight of Sunday evening's programming at Westercon 64 will be a performance of *Girl Genius Radio Theatre*, a live performance of a radio-style play based on the *Girl Genius* graphic novels. Featured in the cast will be Westercon 64's guests of honor Phil and Kaja Foglio and the *Girl Genius* Radio Players. The Players are recruited from among the convention members during the convention, so persons interested in performing in the cast can stop by the Studio Foglio table in the Dealers' Room and talk to the Foglios about the play.

The *Girl Genius Radio Theatre* performance is scheduled for Sunday evening at 8:00 pm in the Club Regent Room on the ground floor of the Fairmont Hotel. (Note that this is the only convention program space on the ground floor. All other functions will be on the second floor.)

## HOSPITALITY

I am pleased to welcome you to Westercon 64—the first 7 bit Westercon. This year's Westercon promises to be full of adventure, romance and mad science. All of us with Westercon are very excited to welcome you to the San José Fairmont for what promises to be a fantastic convention filled with laughs, costumes, music and fun. In addition to our phenomenal attendees, we are pleased to welcome our Author Guest of Honor Patricia A. McKillip, Artist Guests of Honor Phil & Kaja Foglio, and our Fan Guest of Honor Mike Willmoth. We have numerous panelists and artists, as well as musicians and revelers. We are also planning a variety of events to keep you going all weekend long and we are confident that there will be something for everyone.

### HOSPITALITY HOURS

**Thu** 4 pm–10 pm  
**Fri** 10 am–1 am  
**Sat** 10 am–1 am  
**Sun** 10 am–1 am  
**Mon** 10 am–2 pm

We hope you can join us in a world of peace and comfort, where wonderful conversation and pleasant company will be offered to all who pass through whether it is for a few moments or a few hours. Good cheer will be provided Thursday 4:00 pm–10:00 pm, Friday–Sunday 10:00 am–1:00 am and Monday 10:00 am–2:00 pm.

Without further adieu, myself and the entire Westercon 64 staff invite you to step away from reality and enter a fantasy world of festivities and frivolity.

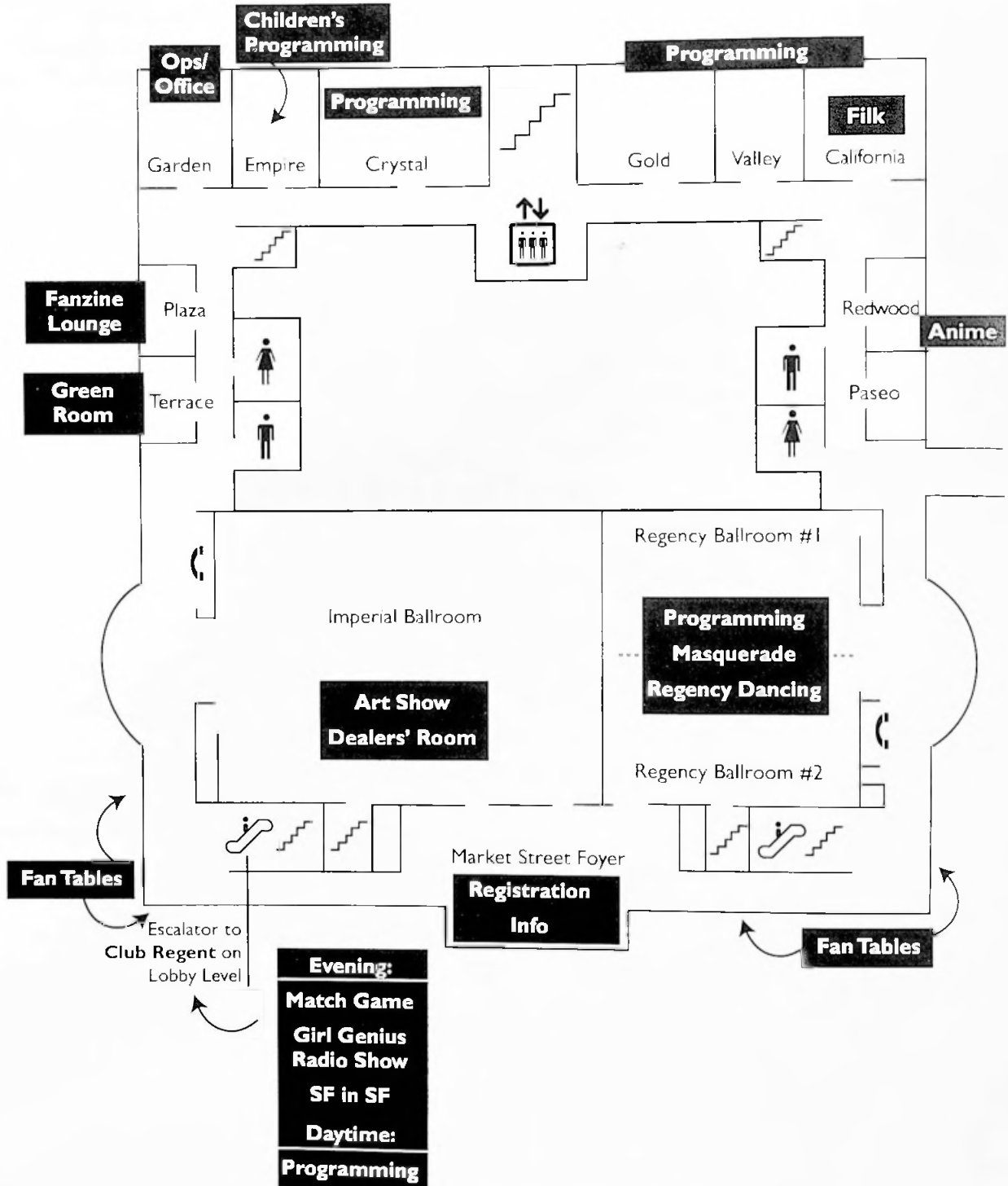
*Sarah Pugliaresi, Hospitality*

## SATURDAY AFTERNOON TEA

Author Guest of Honor Patricia McKillip will be featured in a *Saturday Afternoon Tea* in the Westercon 64 Hospitality Suite from 4:00–5:30 pm. Tea and light refreshments will be served, and harpist Moira Greyland will provide musical accompaniment.

# CONVENTION MAP

## FAIRMONT SAN JOSE BANQUET LEVEL



# GENERAL SCHEDULE



## REGISTRATION

Thu 3 pm- 6 pm  
Fri 9 am- 6 pm  
Sat 9 am- 6 pm  
Sun 9 am- 6 pm  
Mon 9 am- 1 pm

## HOSPITALITY

Thu 4 pm- 10 pm  
Fri 10 am- 1 am  
Sat 10 am- 1 am  
Sun 10 am- 1 am  
Mon 10 am- 2 pm

## DEALER'S ROOM

Fri noon- 6 pm  
Sat 10 am- 6 pm  
Sun 10 am- 6 pm  
Mon 10 am- 3 pm

## ART SHOW

Fri noon-6 pm  
(silent bidding begins)  
Sat 10 am-6 pm  
Sun 10 am-6 pm (bidding closes)  
Mon 10 am-3 pm  
Mon noon: Voice Auction

## ANIME ROOM

Thu 7 pm-12 am+  
Fri 10 am- 2 am  
Sat 10 am- 2 am  
Sun 10 am- 2 am  
Mon 10 am- 6 pm

## CHILDREN'S PROGRAMMING

Fri 2 pm- 6 pm  
Sat 10 am- 6 pm  
Sun 10 am- 6 pm  
Mon 10 am- 4 pm

## SPECIAL EVENTS

Fri 7:30 pm Regency Dance  
Sat 2:30 pm Match Game SF  
2:30 pm Afternoon Tea  
5:30 pm SF in SF  
8:00 pm Masquerade  
Sun 7:30 pm Regency Dance  
8:00 pm Girl Genius Radio Theatre  
10:30 pm Match Game SF



Check the Westercon 64 Pocket Program for a full convention schedule with times and locations for each event.





# DEALERS' ROOM

## ABOUT THE DEALERS' ROOM

We will, of course, be having a dealers' room. There will be all sorts of stuff available to help you pursue the fan's way of life: books, jewelry, costumes, CDs, DVDs, art, stuffed animals, and books—lots of books... still the essential accessory for any science fiction or fantasy fan! Here are the dealers you may expect to see at Westercon. Bring your checkbook, your charge card, and we'll even take good old-fashioned cash—there will be lots of goodies here you'll want to take home with you!

Airship Entertainment/Studio Foglio, LLC

Book Universe

Diana Challis/Semi-Precious Wire Works

The Dawn Chapel

Fo' Paws Productions

The Other Change of Hobbit

Random Factors

Jim & Melody Rondeau

Don Simpson

Springtime Creations

Tachyon Publications

Maria Berry Enterprises

Cargo Cult Books & Notions

Phil Davis Books and Treasures

Dawno's Beaded Lanyards & Jewelry

Indigo Lights

Pendragon Costumes

Renaissance E-Books, Inc.

Rown's Books

Soundtrack

Stuffe & Nonsense

Willow Jewelry

Welcome to our Dealers' Room, and come prepared... because you will not want to leave empty-handed!

*Dave Clark, Dealers' Room*

## DEALERS' ROOM HOURS

Fri noon- 6 pm

Sat 10 am- 6 pm

Sun 10 am- 6 pm

Mon 10 am- 3 pm



# ART SHOW



## ABOUT THE ART SHOW

Welcome to the Art Show. We have a great group of artists and there will be a tremendous exhibition of interesting art for sale that you will find you can't live without! Don't forget to make the Art Show a mandatory stop while you are at Westcon. Come on by, you won't be disappointed. Here are some of the artists who are displaying with us as of press time.

Peri Charlifu

Al De La Rosa

Roberta Gregory

Bob Keck

Erin Metcalf

Michael McLaughlin

Betsy Mott

España Sheriff

Lubov

Sarah Clemens

Cassandra Deviny

James Humble

Tabitha Ladin

Theresa Mather

Patricia McCracken

Mark Roland

Lisa Yount

Mark Corrinet (agent for the Estate of Kelly Freas, Richard Hescoc, Doug Beekman and others)

## ART SHOW HOURS

**Fri noon-6 pm**  
(silent bidding begins)

**Sat 10 am-6 pm**

**Sun 10 am-6 pm**

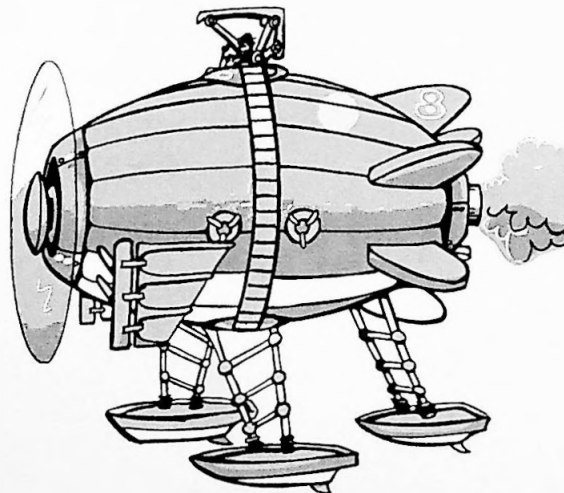
(silent bidding closes)

**Mon 10 am-3 pm**

**Mon noon: Live Auction**

Check the pocket program for the Art Show docent schedule for a personal tour of the Art Show. Hope to see you there!

*Elizabeth Klein-Lebbink, Art Show*





# MORE TO DO...

## CHILDREN'S PROGRAMMING

This year we are including a specific track of programming put together by a credentialed elementary school teacher and designed with children in mind. Potty-trained and children ages 3–12 with Westercon badges can participate throughout the weekend in a wide range of entertainments in the Children's Programming room. There will be activity areas for art, creativity and play. Children are encouraged to join in by coming dressed as a favorite book, film or television character. Parents are required to check in every 1–1½ hours.

### **Kids' Choice Awards: 11:00 am Saturday—Imperial Ballroom**

Children from the Con judge the art in the Art Show and select a first, second, and third place award. This can be either an individual piece of work by an artist or the artist's body of work.

**Steampunk Goggle Creations:** Make your very own set of goggles—from cups, foam, brads, pipe cleaners, and more—to match any outfit you have or want.

**Steampunk Hats and Helmets:** Take simple hats and add any number of Steampunk items that any explorer could need, using simple hats, helmets, foam, brads, pipe cleaners, ribbon, and more

**Make your own Steampunk objects:** multiple sized tubes, plastic eggs, pipe cleaners, and more.

**Button Making:** Make your very own button, key chain and other cool items with the button maker and parts.

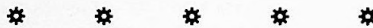
**Leather Working:** Kids will use (with supervision) leather working tools and leather to make items such as key fobs, picture frames, wrist bands, hair sticks, and more.

**Dr. Destructo:** Hugh Daniels leads an exploration into the inner workings of obsolete electronic equipment. This session will include some destruction of the electronics which Dr. Destructo will explain while he destroys.

**Moira Greyland:** Will let the kids see the inner workings of her harp and give the kids a small concert.

Come by the **Empire Room** and check our schedule of events.

*Alison Stern, Children's Programming*



## FANZINE LOUNGE

Come and join the Fanzinistas and other charming companions in the Fanzine Lounges! Enjoy reading zines? Have no clue what they are but want to learn? Want to sit around and chat with a bunch of hyper-intelligent fans on matters ranging from the smell of fresh Ditto sheets to the proper rules of the game Fizbin? Have a creeping suspicion that you're actually being written about by fans around the world? If any, or none, of these statements fits you, swing by the Fanzine Lounge. We'll be open from 10 am until 6 pm or so, followed by the Evening Lounge; both are located in the Plaza Room.

Come by and enjoy a bit of life with the legendary denizens of the Lounge!

*Chris Garcia, Fanzine Lounge*

## FILKING

Filk is the music of science fiction fandom. What started out as folk-inspired songs about science, science fiction, fantasy, and technology has evolved into a genre of its own. All filk programming will be taking place in the California Room.

We'll be having Open Filking in the evenings, and everyone is welcome. You don't need a great singing voice or musical prowess to participate. We'll also have concerts on Saturday and Sunday afternoons.

*Lynn Gold, Filking/Music*

## ANIME ROOM

Welcome to Anime at Westercon 64! We have new and old selections for you this year, with over 61 hours of planned programming in the Redwood Room. Daytime programming will be friendly to all audiences, and late night programming is still pretty friendly but may contain nudity and more violence.

All selections will be shown in Japanese with English subtitles. Viewers too young to read subtitles may find themselves picking up some spoken Japanese. We intend to keep the room running until about 2 am each evening, except for Monday. If it's late and no one has been around a while, we may shut down early.

*Todd Allis, Anime Room*

## FAN TABLES

The following groups of fans and conventions are represented in our fan table section:

- \* Renovation: 69th World Science Fiction Convention 2011
- \* Chicon 7: 70th World Science Fiction Convention 2012
- \* London 2014: 72nd World Science Fiction Convention bid
- \* Westercon 65: Conclusion (Seattle)
- \* Westercon 67 bid (Utah)
- \* Worldcon 2015 bid (Spokane)
- \* Steamcon
- \* Steam Federation
- \* Westercon 66 bid (Portland)
- \* CostumeCon 30
- \* St. Clair Aeronauts
- \* San Diego Conventions
- \* Heinlein Society

*Bobbie Du Fault, Fan Tables*



# PROGRAM

## **25 Things I learned from SF**

How much of what you know did you get from science fiction? Chromatophores and Kuiper belts, tesseract and teratogens—what Newton dreamt and how anarchy might work—we've all received innumerable infodumps. How has science fiction shaped your life, your worldview, and the cool stuff you spout at parties?

## **3-D Cinema**

Aside from being dimmer and costing studios and consumers more money, what does 3-D offer to filmmakers and consumers, really? Is it a revolution in filmmaking? What works (and what doesn't) in 3-D films? Do we need a new visual language for the next generation of cinema?

## **After Borders, What?**

A decade ago we were all hearing that independent shops were doomed because Borders was taking over. Now Borders is in Chapter 11 bankruptcy. What's next for bookstores, independent and otherwise?

## **Alien Language**

When we do hear from ETs, how will we interpret what they are saying? What assumptions can we safely make about common elements of language and communications? Do we want to let them know we received their message? How different could an alien language be, given that it still must communicate warnings and enable communication as human languages do?

## **All-Time Greatest Comics**

What constitutes an all-time great comic? Who gets to decide who the best ones are? Panelists discuss their criteria for "greatest" and what they think the ultimate comics are.

## **Alternating Current Events**

What news happening under our noses today will switch the course of history into unexpected channels?

## **An Introduction to Steampunk Costuming**

Steampunk costuming doesn't have to be intimidating. Our panelists will give you the basics that you need to start enjoying the hobby of steampunk costuming.

## **Anime: Why Do We Love It?**

What's new in the field, and what makes Anime so popular? How far has anime penetrated into global culture—and what is its future?

## **Art Forms for Other Senses**

What sort of art would be made by species whose senses differ from our own? Imagine scent-paintings, sonic tapes-tries, symphonies of electromagnetic radiation, and sculptures of pressure and convection currents in a fluid medium...

## **Artists Writing Fiction/Writers Making Art**

How does the creative process of writing fiction compare to that of painting a picture, making a sculpture, or any other number of fine arts? Do writing and the fine arts stem from the same creative impulse, or are they distinctly different and unrelated pursuits? For those who write and produce art, what are the merits of each, and where do they intersect?

## **Astronomy as a Hobby**

Our panelists talk about the joys of amateur astronomy and how to get started in the hobby. Getting started doesn't need to be expensive or time-consuming.

## **Bartitsu Martial Arts Demo**

No one knows why Doyle misspelled the name of the art: concerned about copyright infringement, misheard the term, or simply quoted a *London Times* article from the previous year, titled "Japanese wrestling at the Tivoli," which had likewise misspelled Bartitsu as "baritsu." The cryptic reference has intrigued Holmesian scholars for years, and their various efforts to identify "the martial art of Sherlock Holmes" included bujutsu, sumo and (close, but no cigar) judo. "Baritsu" has taken on a life of its own, with other fictional heroes, including Doc Savage and the Shadow, initiated into its mysteries.

## **Birth and Death of Stars**

The stars that speckle the sky have long fascinated humanity, but only in the past century have astronomers figured out how stars are born, live, and die. Now we can use this knowledge to address the question: Which stars near the Sun might have planets with intelligent life? Drawing on both the laws of stellar evolution and the latest discoveries of extrasolar planets, Harvard-trained astronomer Dr. Ken Croswell describes the lives of stars and the alien worlds they may support.

## **Body Mods: Expanding the Senses**

It's already possible to alter human senses with gadgets and implants: a magnet under the skin on your fingertip lets you

sense magnetic fields; divers can have orientation sensors send data via their tongues. Will new modes of sensory input be the killer app for body modification?

## **Book View Café**

Book View Café started as a cooperative to make the authors' out-of-print books from major houses available to a new generation of readers, but it has since expanded to original publishing. Book View Café members and co-authors talk about the cooperative.

## **Classic Vampires Versus "New" Vampires**

Bela Lugosi's Dracula seems as innocent as a dad in a 1950s sitcom compared to the vampires in today's movies and TV shows. What was the old set of rules that defined the lives of vampires? In what ways have different writers changed them, or the way vampires are characterized, while making the legend a more popular source of entertainment than ever before?

## **Cold Sleep & Generation Ships**

Without faster-than-light interstellar travel, your options for getting to the stars are suspended animation, or dying of old age en route after raising another generation to continue the mission. Both options create interesting directions for narrative. How have different writers handled these tropes? Have we explored all the implications? Have we explored all the options?

## **Concert: Allison Lonsdale**

Allison Lonsdale's original songs about literature, religion, the supernatural, and the messy business of being human often include references to math and the sciences. She was a coauthor of the YouTube parody hits "LOL Together" and "Hey There Cthulhu." Her album *Live at Lestat's* is available on CDBaby, and she also appears on Eben Brooks' Lovecraftian EP *O, R'lyeh? Iä, R'lyeh!*

## **Concert: Jeff and Maya Bohnhoff**

Jeff and Maya delight audiences with songs that range from hilarious parodies to powerful originals, featuring soaring vocals and skillful guitar work. They are widely thought to be the best husband and wife duo named "Jeff and Maya" in the world.

## **Concert: Moira Greyland**

Moira Greyland (formerly Moira Stern) will be playing rickling Celtic tunes along with her own original songs, and

selections by Cynthia McQuilling and (the artist formerly known as) Heather Alexander. Come join us for an hour of gorgeous harp music, puns, and silliness!

## **Costuming on a Budget**

How to use thrift shops and scavenging techniques to make a costume, and how you can make an inexpensive item mimic an expensive one.

## **Death and Rebirth of the Short Story Market**

For decades, the number of published short stories was in a steady decline. With electronic publishing, that trend has reversed, but is the number of high-quality short fiction stories published on the rise? Panelists discuss their impressions of the state of the market.

## **Delusions of Gender**

From alien races with one sex or many to human androgynes, hermaphrodites, and beyond, SF has used gender and sexuality as lenses to examine human minds and cultures. Consider the single sex of Ursula K. Le Guin's *The Left Hand of Darkness* versus the five sexes of Melissa Scott's *Shadow Man*. The James Tiptree, Jr. Award anthologies also explore these possibilities.

## **Don't Start with This Book**

When you want to turn a friend onto a favorite author, this is the book you tell them to stay away from. For example, some would say don't choose *The Silmarillion* as an introduction to J.R.R. Tolkien or *Number of the Beast* as an introduction to Heinlein. What is that book for other famous F&SF writers?

## **Dr. Destructo with the Kids**

Hugh Daniels leads an exploration into the inner workings of obsolete electronic equipment. This session will include some destruction of the electronics which Dr. Destructo will explain while he destroys.

## **E-books and Reading Privacy**

Your reading preferences can become public with e-books, because you pay by credit card or PayPal and get them via email. Could this depress the market for some kinds of literature? Or will we become brazen enough about our choices that we no longer care?

## **e-Fandom**

Instant communication has changed the face of fandom. No longer tied to the vagaries of mimeograph machines and





# PROGRAM

snail mail, fandom has become more immediate and less parochial. Or has it? Is it still a proud and lonely thing to be a fan?

## **Economics, SF's Weak Spot**

So many SF worlds, only two main economic systems. What else might we come up with as theories of value and exchange?

## **Environmental Politics of SF/F**

SF/F has long dealt with environmental concerns, imagining the future impacts of overpopulation, climate change, peak oil, and water shortages. Contemporary writers talk about the importance of ecological themes in their work.

## **Erotica in SF**

How far back does erotic content go in science fiction? Panelists discuss the history of erotica in science fiction as well as current trends in the subgenre.

## **Fan Editors Panel**

Fanzines have different audiences, frequencies, means of distribution, and editorial attitudes. Editors explain why they publish a fanzine. Thinking of publishing a fanzine? Encouraging words will be offered.

## **Fan History**

Should the history of fandom be preserved? If so (or not), why? What documents and other artifacts should be included? What are the best practices for saving fan history?

## **Fantasy and Monarchy**

Many fantasy novels revolve around kings and queens, princes and princesses, tyrannical emperors and long-lost heirs to the throne. How much of fantasy's appeal is grounded in a monarchical setting, and how can this long-standing tradition of genre be updated, refreshed, or abandoned entirely?

## **Fantasy Houses with SF Furniture in Them**

If there's magic in it, the book is fantasy, right? But what if the magical power is on tap like water and you pay a monthly bill to the city magic utility, as in Walter John Williams' *Metropolitan*? What if magic is described, studied, and practiced in the language of physics and software, as in Charles Stross' *The Atrocity Archives*? Is this a new genre, a hybrid genre, or still just fantasy?

## **Finding the Right Voice**

When representing different accents and speech patterns in fiction, some authors choose to add the occasional slang term or flourish while others go to the lengths of writing entire novels in a vernacular accent. How much is too much? Is it worth sacrificing readability for authenticity? Tips, strategies and techniques for accurately representing speech in fiction.

## **For the Want of a Nail**

Great ideas and inventions fail for many reasons. Often they are just ahead of their time, or the technology to make an idea successful doesn't exist yet. We discuss products that became successful the second time around, or that ought to be successful this time.

## **Franchise Writing**

With original novels based on entertainment properties such as *Star Wars*, *Doctor Who* and *Halo* regularly hitting the bestsellers lists, media tie-in fiction is big business. It is also a type of fiction that comes with its own rules and expectations. A group of experienced authors of tie-in fiction discuss their own experiences working with someone else's characters—the challenges, the benefits and the drawbacks.

## **Frankenpatterning**

Need a pattern to make that cool new costume? Maybe you can use pieces you already have. Experienced costumers show you tricks and tips for what kinds of patterns to choose, how to manipulate them, and how to put the pieces together as a garment.

## **From Hell to the Boardroom**

The source of evil in horror stories used to be infernal; now it tends to be corporate. Is it a bad thing that corporations are the new bogeymen? What, if anything, are we missing with this change?

## **Future Histories of Medicine**

Medical science fiction from Miles Breuer to Alan Nourse, from the *Sector General* series by James White, to the Beta Colony in Lois McMaster Bujold's Miles Vorkosigan saga.

## **Future Westercons & Bids**

Upcoming Westercons and bids present information about their conventions.

## **Getting Edgy: The Disreputable Protagonist in Modern Fantasy**

While fantasy used to centre around noble and good-hearted heroes, a growing subgenre of recent years has celebrated a less savoury breed of protagonist. Knights and wizards-in-training are giving way to thieves, assassins, mercenaries and cutthroats. What is the appeal of this form of anti-hero, and what are its origins? How does changing the protagonist alter the kind of story you are able to tell?

## **Getting the Details Right**

How hard is it to learn basic science and tech if you're a writer who skated through that part of his or her education? How can that be overcome? Does it matter? How does credible science in a story bolster the believability of the parts that are obviously fabricated?

## **Hair There and Everywhere**

Whether it's wigs or your own hair, panelists offer tips and tricks on getting it in style and staying stylish.

## **Hard Shell Costuming**

James Currie demonstrates making armor and castings.

## **Harder and Harder SF**

Stories with a strong affinity for real science are thought to define the SF genre but it's a definition that seems to have changed radically in the last couple of decades. What stories, considered "hard" SF today, are stretching the meaning into new shapes for tomorrow?

## **The Heroine's Journey in Fairytale, Myth, and Fantasy**

Author Valerie Frankel discusses her theory of the Heroine's Journey, and compares and contrasts it to Campbell's theory of the Hero's Journey.

## **History Is Written By The Winners**

How much of what we know about history may be wrong? (How did we find out it was wrong?)

## **History of Airships**

Panelists discuss the history of flight and airships, including the recent resurgence of Zeppelins.

## **Horror Tropes as Social Commentary**

*Godzilla* was about the horrors of the atom bomb. Zombie movies have recently commented on robotic consumerism, but owe their origins to white guilt. Vampirism has been

used as a metaphor for AIDS. Let's take a look at the messages that writers and directors have slipped in between the chills and gore.

## **How Technology Drove Fashion**

Panelists discuss how technology helped shape the fashion industry in every sense, from color to cut.

## **How to Build a Perfect Pleat Maker**

You too can effortlessly make hundreds of pleats an hour. Ilana shows you how to construct and use your own pleating board.

## **How to Promote Yourself as a Writer Without Being Obnoxious**

Not all promotion is good promotion. Where does one draw the line between constructive and destructive promotion?

## **How to Survive as an Artist**

In addition to surviving financially, there's also surviving emotionally. Our panelists discuss their long-term strategies for maintaining sanity in this crazy business.

## **I Forgot To Get A Real Job!**

Changing technology and a retooled economy have redefined the world of work. Your father may have been employed 40 years at the same factory, but your life will be quite different. What tools do people need to keep working today? What changes should people be preparing for?

## **Illustrating SF: From Ideas to Images**

When creating illustrations to accompany prose fiction, the artist is given a balancing act between finding a way to accurately express the author's prose in visual terms and expressing his or her own creativity and artistic style in the same way. How do different artists approach the art of illustrating fiction, and what are the benefits and drawbacks of that collaborative process?

## **Imaginary Wildlife**

For many science fiction and fantasy worlds, the flora and fauna is an integral part. How do writers and artists come up with the strange and fantastical creatures of their invented worlds? What inspiration or research can we draw from real world wildlife? How does a writer or artist create fantasy animals with authenticity?



# PROGRAM

## **Invention of the Canon**

How do we as a field decide that a work or an author is a classic? Do all the awards we give out help? What about Year's Best books/lists, reviews, and, indeed, panels at conventions? And what about authors whose reputations fluctuate over time?

## **Maybe I Am Too Normal to Enjoy This Book...**

Horror authors share the worst things ever said about their work and discuss the context of the outburst.

## **Metaphors for a Plague Age: Vampires, Werewolves, and Zombies as Disease Vectors**

The two big booms of vampire fiction coincided with STD epidemics: syphilis in 19th century England and HIV in 20th/21st century America. There's a rich subtext, and often overt text, in horror stories about the monsters whose infectious nature is the scariest thing about them.

## **Moviemakers and Writers in an Ideal World**

Films adapted from SF/F stories are often criticized on the basis of whether or not they have been faithful to the book. Differences between the mediums impose certain modifications when a novel is turned into a movie. We'll discuss ways the collaborative creative process between filmmakers and writers would work better if they could define the relationship.

## **Must I Wear a Corset?: The Soiled Dove vs. The Lady Explorer**

The feminine steampunk silhouette and the problems thereof.

## **New Monsters**

Tired of vampires, zombies and weres? The time is ripe to introduce an iconic new evil in fiction. What's the next big monster to claim the popular imagination? How do you create a captivating monster?

## **No More Boots on the Ground?**

Are robot and remotely piloted planes precursors of weapon systems that will let human soldiers leave other parts of the front line? To what extent will personal combat remain part of the future of war?

## **Paranormal Romance**

Paranormal romance is perhaps the most successful sub-genre of speculative fiction in the past 20 years, yet it is also one of the most widely dismissed. Is it something new, or a

re-labeling of a very old genre? What are the key elements to paranormal romance, the tropes and traditions, and the key to its success?

## **Perils and Joys of Series Writing**

It's a steady paycheck for writing, and you do get to explore characters in great depth. On the other hand you can't kill a character, or even change them much, without killing the series. Or can you?

## **Persistence in a Time of Change**

What happens when we can no longer read the tapes, discs and other media that store our precious data, photos and music?

## **Pitching the Novel**

How does an aspiring writer go about pitching their first novel? Who do you approach, and how? Do you need an agent? How much should you submit? Do you need to write the whole book before approaching a publisher, or just the first few chapters—or nothing at all? A handy roadmap to getting your novel in front of the right person, at the right time, and (most importantly) the right way.

## **Play the Story: Video Games and Narrative Technique**

In many ways it seems interactivity is the enemy of narrative—after all, it's a bit hard to tell a story if your reader is in charge of which direction it goes in. Can video games deliver a strong narrative, and if so what form of narrative can they take? A look at how games straddle the line between interactivity and story.

## **Pretty Pretty Princess vs. Tank Girl**

The pleasantries and pitfalls of costume for the female fan. What does a fan girl do when she doesn't look like the "source" material or—heaven forbid—doesn't care.

## **Problems with First Contact**

Sometimes advanced aliens contact humanity, and sometimes spacefaring humans are doing the contacting. But once contact has happened, what is the moral dimension? Is it immoral to leave individuals in primitive poverty in the hope that they might one day develop their own culture? Can advanced peoples colonize a planet inhabited by primitives and live in peace with them?

## **Putting the Cult in Culture**

Burning Man, Renaissance Faires, and SF/F have a strong crossover—some people are more comfortable in the past,

future, or an alternate world than the present. Can you build a lifestyle on escapism? Do you bring anything valuable from one group to the other, or to reality?

## **Queer Representations in Speculative Fiction**

How are non-heterosexual relationships and non-binary gender identities represented in speculative fiction? Where is it done best, and where is the genre lacking? A survey of representations, both good and bad, across all speculative fiction media: books, films, TV and comic books.

## **Radical Privacy**

We are losing the presumption of privacy in electronic communications. Can encryption save us, and do we need to be saved?

## **Re-Reading**

Most fans re-read. All critics do. What is it we gain from re-reading? Do some texts bear more re-reading than others? And does this notion of comfort reading have any validity?

## **Real Replication**

We're about to enter an era where inexpensive machines can print just about anything, including complex 3-D objects and machines. *Star Trek's* "replicator" technology is just around the corner. What changes can we expect when anyone can cheaply manufacture or duplicate anything?

## **Reboot: Starting Over**

*Batman*, James Bond, *Battlestar Galactica*, *Star Trek*. How can a franchise that has run out of steam get a fresh start? Should the past be ignored or acknowledged? How do you please both fans and newbies?

## **Rethinking SETI**

Current issues and controversies in the Search for Extraterrestrial Intelligence include: Should we send messages ourselves? New ideas about what we're looking for. New search strategies. Have we seen SETI beacons in the past and not realized it? How do we distinguish pulsars from SETI beacons?

## **Role of SF in Higher Education**

Trying to reach our students and keeping material exciting can be a challenging venture. Many of us don't want to teach courses in a traditional way, but instead would like to include new methods and alternative ways of explaining material. Using examples that students can relate to can

help their understanding and make material more fun. Discussion focuses on how faculty can incorporate SF/F into their curriculum to enhance student learning.

## **Science, Technology, and Law**

Once upon a time, radio and television were radical inventions. With the advent of the Internet, email, instant messaging and social media have taken the forefront in social and cultural change. Have they caused revolutions or just sped up the inevitable change?

## **Self-Promotion and Publicity**

These panelists will suggest a few ways to get you and your book some extra publicity that you might have overlooked —without being obnoxious about it.

## **SF and Public Perception**

We won: the world has embraced SF. What's it like sleeping in the bed we made?

## **SF Poetry: What's Next?**

A discussion on science fiction poetry: its small press history, some acceptance by large publishers, the Rhysling Award, scifaiku and some editorial perspectives. Is science fiction poetry really that different from other poetry?

## **SF's Ability To Forecast the Present**

Some genius said that SF is never about the future but always about the present. What makes this genre such a good tool for social commentary?

## ***Stranger in a Strange Land*, 50 Years Later**

Is Robert Heinlein's book still relevant? What do today's readers think of it?

## **Supporting Casts**

Sidekicks, girlfriends, coworkers, pals, neighbors and friends. Your hero needs them. Your story needs them!

## **The Editor's Unseen Hand**

How much of what you see is what an author wrote? Can you discern the style and skills of a good book editor? If not, why do we give them awards?

## **The Future of Small Press Publishing**

The world of small press publishing has changed over the last two decades. Panelists discuss some of the small press options that weren't available before and where small press is going in the future.



# PROGRAM

## **The Occult: Entertainment or Belief?**

Fantasy novels often use beliefs that are lifted from real religions, past and present. Are believers annoyed about this? Why do people who don't share these beliefs find them interesting?

## **The Steampunk Playground**

If Tolkien defined epic fantasy, and Howard defined sword & sorcery, who defined Steampunk? What are the seminal Steampunk texts, if any, and how have they influenced the subgenre?

## **The Thrill of Great Science Writing**

It can do more than just educate you—it can restore your sense of wonder. Carl Sagan, Stephen Hawking and Mary Roach seem to have a gift. What makes their writing and subject matter so intriguing and delightful?

## **Tips and Tricks for Keeping Your Creativity Flowing**

Panelists discuss ways to help keep the muse by your side and on your team.

## **To Market: How to Sell Short Stories**

Submitting a story to a journal, anthology or magazine might seem as simple as attaching a Word document to an email and firing it off, but is it? How do you know the appropriate market for your fiction? How much is enough money to be paid for your work? How should you approach an editor? What are the dos and don'ts of getting published in the speculative short fiction marketplace?

## **Tricks and Tips for Better GMing**

Part writer, part director, part politician, part cat-herder, a game master has to orchestrate a pretty complex system to run a good RPG. From worldbuilding to creating atmosphere, game masters share the techniques that make players say "That was awesome!" and discuss resources like Tracy & Curtis Hickman's *Xtreme Dungeon Mastery*. Learn how to identify different types of players, get players to share the work of worldbuilding, find/build props (useful in tabletop campaigns as well as LARPs), and much more.

## **Urban Fantasy Art**

Panelists discuss the appeal and limitations of urban fantasy art.

## **Very Short Stories: Writing and Reading Flash Fiction**

Flash fiction—a short story lasting only a few hundred words—is perhaps the most misunderstood of prose fiction

forms, and potentially one of the hardest to write. What are the challenges of writing flash fiction, and what sorts of stories is it best equipped to tell? Is it possible to write a work of flash fiction that could rival lengthier classics in the field?

## **Victorian Fashion**

Panelists discuss Victorian fashion from a historical perspective, as well as how to create a Victorian look suitable for a modern person's sensibilities.

## **Villains vs. Evil**

Is a great bad guy essential for certain stories to work? What makes for a truly scary villain? Is a villain necessarily evil?

## **Voice and Persona**

Third Person is Still a Person: Damon Knight once said that among the most important characters you create is the voice you use to tell your story. Poets sometimes call it a mask. What is it? Why is it so important? And how can you find it?

## **Why Bad SF Movies Are So Good**

Sometimes the car wrecks of SF movies are terrible but we can't take our eyes off them. Panelists discuss the best of the worst.

## **Why is Philip K. Dick Hollywood's Favorite Author?**

Philip K. Dick's paranoid futures—from *Blade Runner* to *Minority Report* to *A Scanner Darkly*—make for some excellent film possibilities. Given all the other available story tellers in the field, why has Dick become Hollywood's favorite?

## **Why It Isn't Scary Anymore**

The classic horror film ideas are not frightening to today's audiences. Is it still entertaining to be scared? Or are people only experiencing a jaded amusement from violence and special effects gore? Panelists discuss their ultimate horror films.

## **Will the Anthology Market Come Back?**

Anthologies have been difficult for publishers for decades. There was a time when they were more consistent sellers, but these days they rarely earn out their advances. What does the future hold for the anthology market?

## **Working with Wonderflex**

Ever seen one of the amazing costume pieces wandering around the convention, and wondered how it was made?



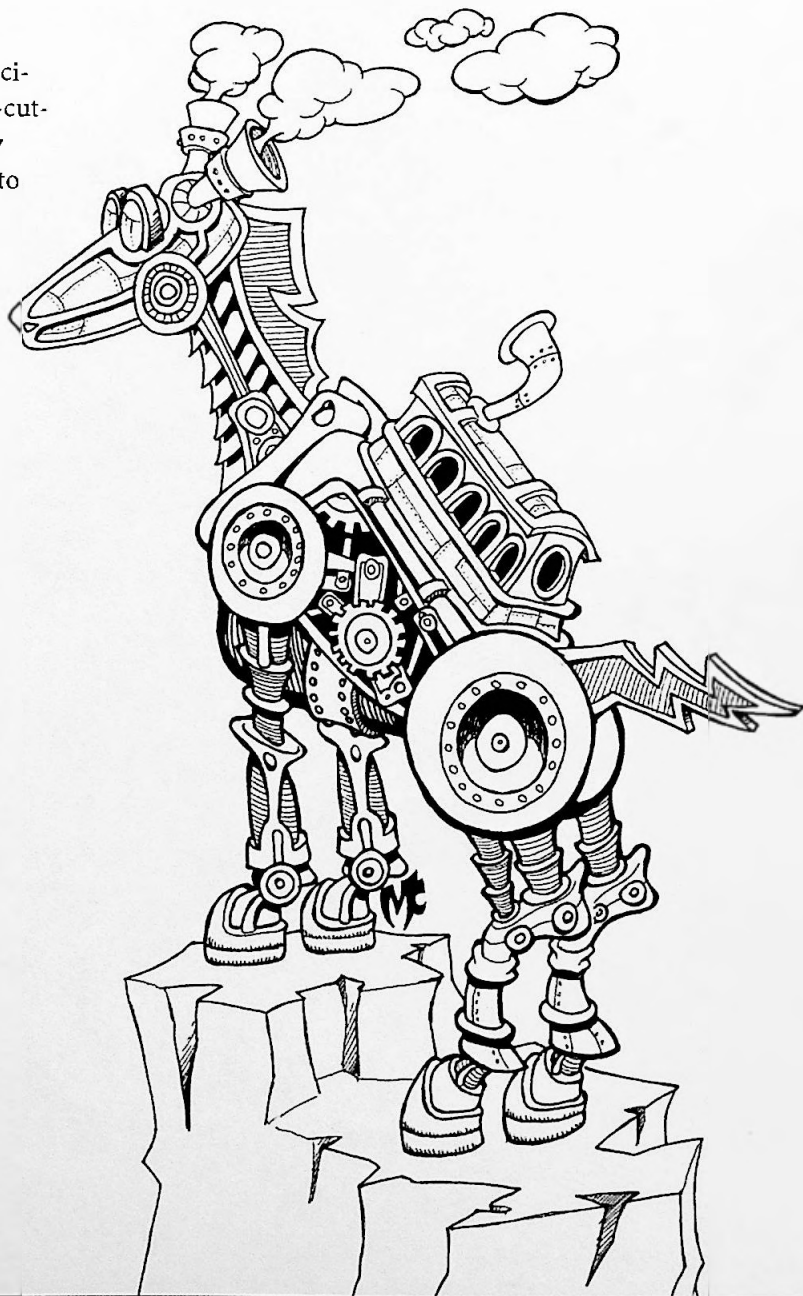
Two of our most inventive and detail-oriented costumers, Mette Hedin and Bryan Little, will be giving a demonstration on that little-known material that helps to make the wonders happen—Wonderflex!

## **Writers & Illustrators of the Future**

Find out more about the Writers of the Future and Illustrators of the Future contests with one of the program administrators and prior winners.

## **Your Local Library: Fortress of Solitude or Last Best Hope?**

The role of libraries in fostering YA fantasy and science fiction is essential. But in these days of cost-cutting, are libraries still able to help in the way they were when we were kids? If not, what can we do to help raise the next generation of fan readers?





# WE WANT...

## WEAPONS POLICY

It is the policy of Westercon 64 that no real or realistic projectile weapons may be carried anywhere within the convention —except during the Masquerade or specially approved events. The use of a weapon during the Masquerade or during a programming event must be approved by the Masquerade Director or the Programming Coordinator respectively. No weapon of any kind may be drawn or wielded in any area of the hotel or convention space.

Westercon 64 defines a weapon as any object designed to cause damage, or any replica of such an object, or any object that the committee determines to pose a risk to the safety of others or to personal or hotel property. What constitutes realistic is strictly up to the judgment of the committee. The committee reserves the right to alter or amend this definition and the right to impound weapons for the duration of the Westercon 64. Failure to surrender weapons for impounding is grounds for immediate revocation of memberships without refund and expulsion from the convention.

We at Westercon 64 know that most people who would like to carry weapons are sensible and careful individuals. However, we must keep in mind liability, legal issues and our relationship with the hotel. The safety of you, the members, must outweigh any other consideration and it is with this in mind that these policies have been formed.

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# INFORMATION



## ABOUT WESTERCON

Westercon is the West Coast Science Fantasy Conference. It has been held annually since 1948 in Western North America (plus Hawaii). From Hawaii in the West to El Paso in the East, to Vancouver and Calgary in the North, and to San Diego and Phoenix in the South, Westercon has traveled far in the region. It is a general interest science fiction/fantasy convention covering literature, art, science, costuming, gaming, music, television, movies, comics, anime, politics, and any other topic of interest to fans.

Individual fan groups bid for the right to hold Westercon each year. Our group, SFSFC, won the right to hold the convention in 2011. The 2012 Westercon, also known as "ConClusion," will be in Seattle. Members of Westercon 64 will vote on where to hold the convention in 2013.

Each Westercon is an independent, standalone convention. Although the service mark on the convention name is held by the Los Angeles Science Fantasy Society, LASFS does not run individual Westercons and is not generally involved in the selection of Westercon sites or the management of individual Westercons. You can find out more about the history of Westercon on the Westercon web site ([www.westercon.org](http://www.westercon.org)).

## ABOUT SFSFC

San Francisco Science Fiction Conventions, Incorporated (SFSFC) is the California non-profit, 501(c)(3) tax-exempt corporation organizing the San José in 2011 Westercon bid. SFSFC was formed in 1990 to bid for the 1993 World Science Fiction Convention, ConFrancisco, and went on to also run ConJosé, the 2002 Worldcon. Since then, SFSFC has also been the sponsoring non-profit organization for Conolulu, the 2000 Westercon, the 1998 and 2009 World Fantasy Conventions, SMOFCons 17 and 28 (the annual convention about organizing SF genre conventions), and Corflus 17 and 28 (the fanzine fan convention). SFSFC also organizes occasional ConStruction conrunning conferences with an emphasis on issues affecting San Francisco Bay Area genre conventions.

## WESTERCON 2013 SITE SELECTION

Hours: Friday and Saturday, Noon-7 pm

Members of Westercon 64 are eligible to vote on the site of Westercon 66, the 2013 West Coast Science Fantasy Conference. You can cast your ballot at the Site Selection table. Voting closes at 7 pm on Saturday. Ballots were distributed in **Progress Report 2** and are available at the Site Selection table. If you cannot get to the Site Selection table during polling hours, you can authorize someone else to deliver your ballot to the polls for you. There is a \$25 fee to vote, all of which goes to the winning bid and which gives you a supporting membership in whichever bid wins the election. The only bid that filed by the deadline to appear on the ballot is for Portland in 2013, which will have a table in the Fan Tables area where you can find out more about their bid. Any other group may file as a write-in bid up until the close of voting on Saturday evening. The results of Site Selection voting will be announced at the Westercon Business Meeting on Sunday.



# WESTERCON

**Westercon 1, 9/5/1948**

Los Angeles CA, Park View Manor  
Chairs: E. Everett Evans, LASFS

**Westercon 2, 10/2/1949**

Los Angeles CA, Knights of Pythias Hall  
Chairs: Walter J. Daugherty, LASFS

**Westercon 3, 6/18/1950**

Los Angeles CA, Knights of Pythias Hall  
Guest: Dr. Robert S. Richardson  
Chairs: Freddie Hershey, Outlanders

**Westercon 4, 6/29/1951 to 7/1/1951**

San Francisco CA, California Hall (etc)  
Guests: George Pal, Little Men  
Chair: Tom Quinn (replaced Steward Metchette)

**Westercon 5, 6/28/1952 to 6/29/1952**

San Diego CA [SouthwesterCon], U.S. Grant Hotel  
Guests: Ray Bradbury, William Nolan  
Chair: Roger Nelson

**Westercon 6, 5/30/1953 to 5/31/1953**

Los Angeles CA, Hotel Commodore  
Guest: Gerald Heard  
Chairs: E. Everett Evans, LASFS

**Westercon 7, 9/3/1954 to 9/4/1954**

San Francisco CA [SF Con], Sir Francis Drake Hotel  
(Combined with 1954 Worldcon, with John W. Campbell as Worldcon GoH. Worldcon "Executive Committee": Lester Cole and Gary J. Nelson. Robert Bloch: MC at the combined Convention Banquet.)  
Guest: Jack Williamson  
Chair: J. Ben Stark

**Westercon 8, 7/3/1955 to 7/4/1955**

Los Angeles CA, Hotel Commodore  
Guest: Mel Hunter  
Chairs: Lew Kovner, Chesley Donovan, Foundation

**Westercon 9, 6/30/1956 to 7/1/1956**

Oakland CA, Hotel Leamington  
Guest: Richard Matheson  
Chair: Marilyn Tulley

**Westercon 10, 7/4/1957 to 7/7/1957**

Hollywood CA, Hotel Knickerbocker  
Guest: Mark Clifton  
Chairs: Lew Kovner, LASFS, CD Foundation

**Westercon 11, 9/1/1958**

Los Angeles [SolaCon], Alexandria Hotel  
(Combined with the World Science Fiction Convention, sharing names, Guests of Honor and Chairs. One day was designated as Westercon day.)  
Guest: Richard Matheson  
Chairs: Anna S. Moffatt, Outlanders

**Westercon 12, 7/3/1959 to 7/5/1959**

Seattle WA, Moore House  
Guest: Alan E. Nourse  
Chairs: F.M. Busby, Nameless Ones

**Westercon 13, 7/2/1960 to 7/4/1960**

Boise ID [BoyCon], Owyhee Hotel  
Guest: Rog Phillips  
Chairs: Guy and Diane Terwilliger

**Westercon 14, 7/1/1961 to 7/2/1961**

Oakland CA [Baycon], Hotel Leamington

Guests: Fritz Leiber [Pro], Jack Speer [Fan]  
Chairs: Honey Woods, GGFS

**Westercon 15, 6/30/1962 to 7/1/1962**

Los Angeles CA, Hotel Alexandria  
Guests: Jack Vance [Pro], Alva Rogers [Fan]  
Chairs: Albert J. Lewis, LASFS

**Westercon 16, 7/4/1963 to 7/7/1963**

Burlingame CA, Hyatt House Hotel  
Guests: Kris Neville [Pro]; F.M. & Elinor Busby [Fan]  
Chairs: Al haLevy, Little Men

**Westercon 17, 9/4/1964**

Oakland CA [PacifiCon II], Leamington Hotel  
(Combined with the World Science Fiction Convention, sharing names, Guests of Honor and Chairs. One day was designated as Westercon day.)  
Guests: Edmond Hamilton & Leigh Brackett [Pro]; Forrest J. Ackerman [Fan]  
Chairs: Al haLevy & J. Ben Stark

**Westercon 18, 7/3/1965 to 7/5/1965**

Long Beach, Edgewater Inn  
Guests: Frank Herbert [Pro]; Anthony Boucher [Fan]  
Chairs: Steve Tolliver, John Trimble

**Westercon 19, 7/1/1966 to 7/4/1966**

San Diego CA, Stardust Motor Hotel & Country Club  
Guests: Harlan Ellison [Pro]; John & Bjo Trimble [Fans]  
Chair: Dennis N. Smith

**Westercon 20, 7/1/1967 to 7/4/1967**

Los Angeles CA, Sheraton-West Hotel  
Guests: Marion Z. Bradley [Pro]; Lon Atkins [Fan]  
Chair: Brandon Lamont (replaced Ted Johnstone)

**Westercon 21, 9/1/1968**

Berkeley CA [BAYCON], Hotel Claremont  
(Combined with the World Science Fiction Convention, sharing names, Guests of Honor and Chairs. One day was designated as Westercon day.)  
Guests: Philip Jose Farmer [Pro]; Walter J. Daugherty [Fan]  
Chairs: Bill Donaho, Alva Rogers, J. Ben Stark

**Westercon 22, 7/3/1969 to 7/6/1969**

Santa Monica CA [FUNCon II], Miramar Hotel  
Guests: Randall Garrett [Pro]; Roy Tackett [Fan]  
Chairs: Chuck Crayne, Bruce Pelz

**Westercon 23, 7/2/1970 to 7/5/1970**

Santa Barbara CA, Francisco Torres  
Guests: Jack Williamson [Pro]; Rick Sneary [Fan]  
Chairs: John & Bjo Trimble

**Westercon 24, 7/1/1971 to 7/5/1971**

San Francisco CA [SFCon'71], Hilton Inn  
Guests: Avram Davidson [Pro]; Don Simpson [Fan]  
Chair: Jerry Jacks

**Westercon 25, 6/30/1972 to 7/4/1972**

Long Beach CA, Edgewater Hyatt House  
(Combined with Mythcon.)  
Guests: Lloyd Biggle Jr. [Pro]; Len Moffatt [Fan]  
Chair: Dave Hulan

**Westercon 26, 6/30/1973 to 7/4/1973**

San Francisco CA [SFCon'73], St. Francis Hotel  
Guests: Larry Niven [Pro], George Barr [Fan]; James

Nelson Coleman [Special]  
Chair: Jerry Jacks

**Westercon 27, 7/3/1974 to 7/7/1974**

Santa Barbara CA, Francisco Torres  
Guests: Philip K. Dick [Pro] (Did not attend.) Charles Burbee [Fan]  
Chair: Fred Patten

**Westercon 28, 7/3/1975 to 7/6/1975**

Oakland CA [OakLaCon], Leamington Hotel  
Guests: David Gerrold [Pro]; Charlie & Dena Brown [Fan]; Ian & Betty Ballantine [Special]  
Chairs: Lois Newman, Craig Miller

**Westercon 29, 7/2/1976 to 7/5/1976**

Los Angeles CA, Hyatt House Hotel  
Guests: Horace L. Gold [Pro]; Gregg Calkins [Fan]  
Chair: Bruce Pelz

**Westercon 30, 7/1/1977 to 7/4/1977**

Vancouver BC, Totem Park Residence  
Guests: Damon Knight [Pro]; Frank Denton [Fan]; Kate Wilhelm [Special]  
Chair: Fran Skene

**Westercon 31, 6/30/1978 to 7/4/1978**

Los Angeles CA [Westercone], L.A. Marriott Hotel  
Guests: Poul Anderson [Pro]; Don C. Tompson [Fan]  
Chairs: Ed Finkelstein, Mike Glycer

**Westercon 32, 7/4/1979 to 7/8/1979**

San Francisco CA, Sheraton Palace Hotel  
Guests: Richard Lupoff [Pro]; Bruce Pelz [Fan]; Sherry Gottlieb [Special]  
Chair: Jerry Jacks

**Westercon 33, 7/3/1980 to 7/6/1980**

Los Angeles CA, Hyatt House Hotel  
Guests: Roger Zelazny [Pro]; Bob Vardeman [Fan]  
Chair: Milt Stevens

**Westercon 34, 7/2/1981 to 7/5/1981**

Sacramento CA, Red Lion Inn  
Guest(s): C.J. Cherryh [Pro]; Grant Canfield [Fan]  
Chair(s): Michael Garrels

**Westercon 35, 7/2/1982 to 7/5/1982**

Phoenix AZ, The Phoenix Hilton  
Guests: Gordon R. Dickson [Pro]; Fran Skene [Fan]; Robert Asprin [Special]  
Chairs: Randy Rau, CASFS

**Westercon 36, 7/1/1983 to 7/4/1983**

San Jose CA [Westerchron], Red Lion Inn  
Guests: Phil Klass [Writer]; Alicia Austin [Artist]; Tom Whitmore [Fan]  
Chair: Lee Forgue

**Westercon 37, 6/29/1984 to 7/3/1984**

Portland OR, Portland Marriott Hotel  
Guests: Harlan Ellison [Pro]; F.M. & Elinor Busby [Fan]; Alex Schomberg [Artist]  
Chairs: Steve Berry, Pam Davis, Bryce Walden, OSFCI (Oregon Science Fiction Conventions, Inc.)

**Westercon 38, 7/3/1985 to 7/7/1985**

Sacramento CA, Red Lion Inn  
Guests: James Hogan [Pro]; Paula Christ [Fan]  
Chair: Michael Garrels

**Westercon 39, 7/3/1986 to 7/6/1986**

# TIMELINE



San Diego CA, Town & Country Hotel  
Guests: David Brin [Pro]; Karen Turner [Pro]  
Chairs: Gail Hanrahan, Mitchell Walker, Curtis White

**Westercon 40, 7/2/1987 to 7/5/1987**  
Oakland CA [Episode XXXX], Oakland Hyatt  
Regency & Convention Center  
Guests: Gregory Benford [Writer]; Aubrey MacDermott [Fan]; Lela Dowling/Ken Macklin [Artist]; Leslie Fish [Filk]  
Chair: Lisa Deutsch Harrigan

**Westercon 41, 7/1/1988 to 7/4/1988**  
Phoenix AZ, Hyatt Regency Phoenix Sheraton  
Phoenix  
Guests: Robert Silverberg [Pro]; Craig Miller [Fan]; Real Musgrave [Artist]  
Chair: Terry Gish

**Westercon 42, 6/30/1989 to 7/4/1989**  
Anaheim CA [Conosaurus], Anaheim Marriott Hotel  
Guests: John Varley [Pro]; Arthur Hlavaty [Fan]  
Chairs: Lex Nakashima, Patrice Cook?, (Lex Nakashima became sole chair during run-up to con.) SCIFI [6] (2500)

**Westercon 43, 7/5/1990 to 7/8/1990**  
Portland OR, Jantzen Beach/Columbia River Red Lion Hotels  
Guests: Ursula K. Le Guin, Vonda McIntyre, Kate Wilhelm [Pros]; Art Widner [Fan]; Steve Perry [Toastmaster]  
Chairs: Patty Wells, John Lorentz, OSFCI

**Westercon 44, 7/2/1991 to 7/6/1991**  
Vancouver BC, Gage Residence Hall, University of British Columbia  
Guests: William Gibson [Pro]; C.J. Cherryh [Pro]; Jerry Kaufman [Fan]; Suzanne Tompkins [Fan]; Steve Jackson [Gaming]; Patrick & Teresa Nielsen Hayden [Editor]; Warren Oddsson [Artist]; Verna Terrestrial [Lensman]  
Chair: Terry Fowler

**Westercon 45, 7/2/1992 to 7/5/1992**  
Phoenix AZ [Westercolt], Phoenix Omni Adams San Carlos Hotel; Phoenix Symphony Hall  
Guests: Jennifer Roberson [Pro]; Pat Mueller [Fan]; Rick Sternbach [Artist]  
Chair: Bruce Farr

**Westercon 46, 7/2/1993 to 7/5/1993**  
Seattle WA, Bellevue Red Lion  
Guests: Greg Bear [Author]; F.M. & Elinor Busby [Fan]; Wally Weber [Fan]; Wally Gonser [Fan]; George Alec Effinger [Toastmaster]  
Chair: Richard Wright

**Westercon 47, 7/1/1994 to 7/4/1994**  
Los Angeles CA [Conozoic], Los Angeles Hilton  
Guests: George R.R. Martin [Pro]; William Rotsler [Fan]; Real Musgrave [Artist]  
Chairs: Noel Wolfman, SCIFI (1444)

**Westercon 48, 6/30/1995 to 7/3/1995**  
Portland OR, Jantzen Beach/Columbia River Red Lion Hotels  
Guests: Vernor Vinge [Pro]; Elayne Pelz [Fan]; John R. Foster [Artist]; Ray Villard [Science]  
Chairs: John Lorentz, OSFCI (1827)

**Westercon 49, 7/4/1996 to 7/7/1996**  
El Paso TX, Camino Real Paso Del Norte & The El Paso Convention Center  
Guests: James P. Blaylock [Author]; Howard Waldrop [Author]; Brad W. Foster [Artist]; Arnie & Joyce Katz [Fan]; Pat Cadigan [Toastmaster]  
Chairs: Richard Brandt, Fred Duarte, El Paso Science Fiction & Fantasy Alliance, FACT

**Westercon 50, 7/3/1997 to 7/6/1997**  
Seattle WA, Seattle Sheraton  
Guests: Dr. Martin M. Greenberg [Writer Past]; J. Michael Straczynski [Writer Present]; Amy Thomson [Writer Future]; Victoria Lisi [Artist]; Jack Cohen [Science]; Walter J. Daugherty [Fan]; Spider & Jeanne Robinson [Music]  
Chairs: Sally Woehrl, SWOC (Seattle Westercon Organizing Committee)

**Westercon 51, 7/2/1998 to 7/5/1998**  
San Diego CA [Concept 1998], Mission Valley Marriott  
Guests: Katherine Kurtz, Scott MacMillian, Sue Dawe [Fantasy Artist]; David W. Clark [Fan]  
Chairs: Dianna Hildreth, CAASM (1173)

**Westercon 52, 7/2/1999 to 7/5/1999**  
Spokane WA [Empirecon], Doubletree Inn  
Guests: C.J. Cherryh [Author]; Barbara Hambly [Author]; Kristine Kathryn Rusch [Author]; Alicia Austin [Artist]; Wendy Pini [Artist]; Ellen Datlow [Editor]; Larry Baker [Fan]; Betty Bigelow [Toastmaster]  
Chairs: Bob Ladd, Team Maroon

**Westercon 53, 7/1/2000 to 7/4/2000**  
Honolulu HI [Conolulu], Sheraton Waikiki  
Guests: Dan Simmons [Author]; Ctein [Artist]; John Lorentz [Fan]  
Chairs: Kathryn Daugherty, SFSC (244)

**Westercon 54, 7/5/2001 to 7/8/2001**  
Portland OR, Jantzen Beach & Columbia River Doubletree Hotels  
Guests: Tim Powers [Author]; Mike Glyer [Fan]; Frank Lurz [Artist]  
Chairs: Dean Koenig, OSFCI (1293)

**Westercon 55, 7/4/2002 to 7/7/2002**  
Los Angeles CA [Conagerie], LA Airport Radisson Hotel  
Guests: Harry Turtledove [Author]; Robert Lichtman [Fan]; Beth Meacham [Editor]; Ross Chamberlain [Artist]  
Chairs: Bruce Pelz, SCIFI (1000)

**Westercon 56, 7/3/2003 to 7/6/2003**  
Seattle/Tacoma WA, SeaTac Doubletree  
Guests: Bruce Sterling [Author]; Lisa Snellings [Artist]; Connie Willis [Toastmaster]; Saul Jaffe [Fan]; Claire Eddy [Editor]  
Chairs: William Sadorus, SWOC (1400)

**Westercon 57, 7/2/2004 to 7/5/2004**  
Litchfield Park AZ [ConKopelli], Wigwam Resort  
Guests: C.J. Cherryh [Author] (Did not attend); David Cherry [Artist]; Heather Alexander [Music]; John Hertz [Fan]; Diana Gabaldon [Local Author]; Virginia Hey [Media]  
Chairs: Craig Dyer, WesternSFA (850)

**Westercon 58, 7/1/2005 to 7/4/2005**  
Calgary Alberta [Due North], Westin Calgary  
Guests: S.M. Stirling [Author]; Dave Duncan [Canadian Author]; Mark Ferrari [Artist]; Tom Doherty [Publisher]; David Hartwell [Editor]; Dr. Phil Currie [Science]; Cliff Samuels & Eileen Capes [Fan]  
Chairs: John Mansfield, Randy McCharles, CWSFA [Canada West Science Fiction Association] (450)

**Westercon 59, 7/1/2006 to 7/4/2006**  
San Diego CA [Conzilla], Mission Valley Marriott  
Guests: Walter Jon Williams, Bob Eggleton [Artist]; Bobbi Armbruster [Fan]; Kevin J. Anderson [Toastmaster]  
Chairs: James M. Briggs, SDSFC [San Diego Science Fiction Conventions] (599)

**Westercon 60, 6/30/2007 to 7/3/2007**  
(date moved from July 6-9, 2007) San Mateo CA, [Gnomeward Bound], San Mateo Marriott (Moved from San José Doubletree to San Mateo Marriott)  
Guests: Tad Williams [Writer]; Theresa Mather [Artist]; Christian McGuire [Fan]; Jay Lake [Toastmaster]  
Chairs: Michael Siladi, SPFII [Society for Promotion of Fannish Interests, Inc.] (825)

**Westercon 61, 7/3/2008 to 7/6/2008**  
Las Vegas NV, JW Marriott Resort  
Guests: Kage Baker [Writer]; Lubov [Artist]; Milt Stevens [Fan]  
Chairs: James Stanley Daugherty, Conventional Wisdom (313)

**Westercon 62, 7/2/2009 to 7/5/2009**  
Tempe AZ [FiestaCon], Tempe Mission Palms  
Guests: Todd Lockwood [Artist]; Alan Dean Foster [Writer]; Stanley Schmidt [Editor]; Jim & Doreen Webber [Fan]; Patrick & Teresa Nielsen Hayden [Toastmasters]  
Chairs: Mike Willmoth, Leprecon Inc.

**Westercon 63, 7/1/2010 to 7/4/2010**  
Pasadena CA [Confirmation], Hilton Pasadena  
Guests: Rudy Rucker [Pro]; John D. Berry [Fan]; Marc "Schirm" Schirmeister [Artist]  
Chairs: Christian B. McGuire, ISL [Institute for Specialized Literature]

**Westercon 64, 7/1/2011 to 7/4/2011**  
San José CA, The Fairmont  
Guests: Patricia A. McKillip [Author]; Kaja & Phil Foglio [Artist]; Mike Willmoth [Fan]  
Chairs: Glenn Glazer, SFSC

**Westercon 65, 7/5/2012 to 7/8/2012**  
Seattle WA [ConClusion], Doubletree Hotel  
Guests: Robin Hobb (aka Megan Lindholm) [Author]; Frank Wu [Artist] with special guest Brianna Spacekat Wu; Art Bozlec [Science]; Chaz Boston Baden [Fan]; Vixy & Tony [Filk]  
Chair: Bobbie DuFaut





# WESTERCON BY-LAWS



## As of Close of 2010 Westercon

The following document is the current text of the Westercon Bylaws and Standing Rules, as of the close of Westercon 63 (Pasadena CA, 2010). Amendments to the Westercon Bylaws ratified at Westercon 63 are indicated by ~~strikerough type~~ except for renumbering of sections and cross-references required by the removal of what had been Section 3.4. Linda Deneroff and Kevin Standlee prepared this document based on the results of the Westercon 63 Business Meeting. No items of business are passed on to Westercon 64 (San José CA, 2011). Following the Standing Rules is the draft Agenda for the 2011 Business Meeting.

## 1 General Provisions

### 1.1 Name and Date

It is traditional, but not obligatory, that the West Coast Science Fantasy Conference (Westercon) shall take place over the July 4th weekend.

### 1.2 Guests of Honor

It is traditional, but not obligatory, that Westercon Guests of Honor and other notables be selected from among SF personalities residing within the Westercon geographical area.

### 1.3 Membership Classes

There shall be at least two classes of membership in Westercon: supporting and attending. The committee shall notify the members of their membership class in a timely fashion.

#### 1.3.1 Supporting Members

Supporting members shall receive any progress reports or any other generally mailed publications published after the member joins the Westercon, including the Program Book, and may exercise any voting rights permitted by any other part of these bylaws, except attending the Business Meeting. All Westercons shall be required to offer supporting memberships until at least thirty (30) days prior to the opening of the Westercon, and such supporting memberships shall not cost more than one hundred and fifty percent (150%) of the voting fee charged when the site of the Westercon was selected. Any class of membership offered by a Westercon costing at least as much as a supporting membership shall include a supporting membership.

#### 1.3.2 Attending Members

Attending members shall have all of the rights of supporting

members, plus the right to attend the Westercon and the business meeting(s) held there, subject to the restrictions established by the other parts of these bylaws.

#### 1.3.3 Restriction of Memberships

Each Westercon committee shall have the right to limit the activities of its attendees, either individually or in groups, insofar as such activities endanger, physically or legally, other persons or property. Such limitations may include, but are not limited to, closing down parties, ejecting persons from the Westercon, or turning offenders over to other authorities. No refund of membership need be given in such circumstances. Each member, in purchasing his/her membership, agrees to abide by these bylaws.

#### 1.4 Name Badges and Membership Numbers

All committees shall issue name badges for all attending members. Name badges for pre-registered members shall display the member's name in no less than 24-point bold type. All committees shall assign a unique membership number upon processing of a membership. This number provided to each member with the site selection ballot and with each progress report, shall be printed on membership name badges, and shall be used for site-selection purposes. In the event a membership is transferred, the old membership number, if applicable, shall be noted, both on the badge and on registration information used for site-selection voting administration. Membership badges or other proof of membership remain the property of the Westercon committee for the duration of the conference and may be confiscated for cause; no refund of membership fees need be given in such circumstances.

#### 1.5 Archive of Bylaws

The Los Angeles Science Fantasy Society, Inc. (LASFS) shall act as an archive to the Westercon bylaws and the minutes of business meetings. Each committee shall reimburse LASFS for the costs of copying and forwarding copies of the Bylaws and Minutes to those who request them. A copy of the minutes, including the text of motions passed by the business meeting, shall be sent to LASFS within two (2) months of the close of each Westercon by the administering Westercon. LASFS shall maintain the Westercon bylaws and shall forward one copy of the current bylaws, including the text of any amendment to the bylaws awaiting secondary ratification, to the current Westercon committee within four



# WESTERCON

(4) months of the close of the previous Westercon. The current Westercon shall provide copies of the Bylaws to the committees of all Westercon bids for the year which that Westercon is administering the site-selection.

## 1.6 Distribution of Bylaws to Members

The Westercon Bylaws, as well as the complete text of any amendment awaiting secondary ratification, shall be published in at least one (1) progress report and in the program book of the current Westercon each year. Failure to publish this information shall not affect the procedure to amend the bylaws as stated in Article 4.

## 1.7 Westercon Service Mark

All Westercons shall publish, in all publications such as promotional flyers, progress reports, and program book, the following notice: "Westercon® is a registered service mark of the Los Angeles Science Fantasy Society, Inc."

## 1.8 Responsibilities of Administering Westercon

It is a responsibility of each Westercon to enforce the provisions of these bylaws.

## 1.9 Committee Failure

Should a Westercon Committee declare itself unable to fulfill its duties, the Board of Directors of the Los Angeles Science Fantasy Society shall determine alternate arrangements for that Westercon.

## 2 Westercon Business Meeting

### 2.1 Scheduling of Sessions

At least one (1) regular session of the Westercon business meeting must be scheduled at each Westercon. No regular session of the Westercon business meeting shall be scheduled to start prior to 11 AM, nor later than 2 PM, nor on the last day of the Westercon. A special session, at which site-selection business shall be the sole order of business, may be scheduled on the last day of the convention, provided that said special meeting is scheduled to begin no earlier than 11 AM or later than 2 PM. All sessions occurring during the same Westercon, be they regular, adjourned, or special, shall be considered, for procedural purposes, as the same parliamentary session.

### 2.2 Site-Selection Business

Site-selection business shall be in order at any session of the business meeting. Site-selection business shall include, but

need not be limited to, the announcement of the results of the balloting and of a winner if one is produced by the balloting, or of a site-selection resolution, as hereafter defined, if one is necessary [see Section 3.16]. The winner of the site-selection may be announced prior to the site-selection business meeting, if one is held.

### 2.3 Quorum

For business other than site-selection business, a quorum of fifteen (15) attending members of the current Westercon shall be required. For site-selection business, the quorum shall be those attending members of the current Westercon who attend the meeting. All those persons voting at any meeting must be attending members of the current Westercon. Except as noted in these bylaws or in such rules of order as may be adopted, all business requires a simple majority to pass.

### 2.4 Parliamentary Authority

The current edition of Robert's Rules of Order Newly Revised shall be the parliamentary authority of the Westercon business meeting except where it conflicts with these bylaws or with any special rules of order which may be adopted by the business meeting.

## 3 Westercon Site-Selection

### 3.1 Eligibility of Sites

Any site on the North American continent west of the 104th west meridian, or in the state of Hawaii, shall be eligible to be the site of a Westercon, except as restricted by the provisions of these bylaws.

*Provided that, upon the annexation of Australia by the United States of America or the annexation of the United States of America by Australia, Section 3.1 shall be amended to read:*

*"Any site in Australia, or on the North American continent west of the 104th west meridian, or in the state of Hawaii, shall be eligible to be the site of a Westercon, except as restricted by the provisions of these bylaws."*

*[Note: On a parliamentary inquiry based on a question of when the annexation must take place for a site to be eligible, the 2002 Business Meeting decided that a bid for an Australian site is eligible, even if the annexation has not yet taken place, provided that the annexation has taken place by the filing deadline for the intervening Westercon (the April 15th following the Westercon at which the Australian Westercon is*

selected), and that if the Australian site has been selected, and the annexation has not taken place by that date, then this shall constitute committee failure, as covered by Section 1.9.]

### 3.2 Site Selection Zones

The following Site Selection Zones are defined within the area defined in section 3.1:

3.2.1: North: Sites in North America north of the 42nd north parallel.

3.2.2: Central: Sites in North America between the North and South zones.

3.2.3: South: Hawaii; California south of and including San Luis Obispo, Kern, and San Bernardino Counties; Nevada south of and including Clark County; Arizona; New Mexico; and all countries, states, provinces, territories, or other political subdivisions southward within North America.

3.2.4: Other: Any location otherwise eligible under section 3.1 not part of the above zones.

### 3.3 Regional Exclusion Zone

No site within the Site Selection Zone containing the site of the Westercon administering the site-selection election shall be eligible to bid, except as provided in this section. If no eligible bids are filed by the January 1st of the year of the site-selection balloting, then all sites defined in section 3.1 shall be eligible, ~~subject to the provisions of section 3.4.~~

### 3.4 Local Exclusion Zone

~~No site within 75 miles of the Westercon administering the site-selection election shall be eligible to bid, except as provided in section 3.17.~~

### 3.4 Filing Deadline for Ballot

Only those eligible bids whose filing paperwork required by section 3.5 is in the possession of the administering Westercon by the April 15th preceding the balloting shall be listed on the ballot.

*[Note: On a parliamentary inquiry at the time of ratification of the text of the above section, it was ruled that "If the filing paperwork can be verified to be at the address of the administering convention, it is in the committee's possession."]*

### 3.5 Filing Requirements

A Westercon bid committee must provide written evidence of the following: At least two (2) separate people declaring themselves Chairman and Treasurer; an organizing instru-

ment such as bylaws, articles of incorporation or association, or a partnership agreement; and a letter of intent or option from a hotel or other facility declaring specific dates on which the Westercon shall be held; and, for a sponsoring organization from within the United States of America, evidence that the sponsoring organization is a non-profit association or corporation within the applicable state law of the sponsoring organization.

### 3.6 Eligibility of Voters

Site-selection voting shall be limited to those persons who are attending or supporting members of the administering Westercon and who have paid a voting fee toward their membership in the Westercon being selected. Other classes of membership may vote only upon the unanimous agreement of all qualified bidding committees. One person equals one membership equals one vote. Corporations, Associations, and other non-human entities may vote only for "No Preference." "Guest of" memberships must be transferred to an individual before voting for anything other than "No Preference."

### 3.7 Voting Fee

The voting fee shall be twenty US dollars (US\$20.00) or the local equivalent unless the committees listed on the ballot and the administering Westercon agree unanimously to charge a different amount.

### 3.8 Minimum Rights of Voters

The payment of the voting fee shall make the voter at least a full supporting member of the Westercon being selected, and may make the voter an attending member at the discretion of the winning bid.

### 3.9 Prototype Ballot

The Los Angeles Science Fantasy Society, Inc. (LASFS) shall prepare a prototype site-selection ballot, including instructions for preparation of the ballot, and shall provide the prototype to each administering Westercon at the same time the bylaws are provided to the administering Westercon as provided for in section 1.5. Upon receipt of the prototype, the administering Westercon shall complete the ballot by filing in the information about the eligible bid committees, including the dates of the proposed Westercons, the voting fee, minimum membership requirements, including the cost of a supporting membership in the administering Westercon, and the address to which site-



# WESTERCON

selection ballots should be sent. The administering Westercon shall be responsible for the publication and the distribution of the ballots to the membership of the administering Westercon. All eligible bids received in accordance with sections 3.4 and 3.5 shall be included on the ballot. The ballot shall also include entries for "No Preference" and "None of the Above," and shall provide space for at least one (1) write-in bid. The ballot shall be a secret ballot, specially marked for preferential voting with an explanation of the method of counting preferential votes.

### 3.10 Distribution of Ballot

The site-selection ballot and full rules for site-selection voting, including the deadlines for voting by mail, shall be mailed on or before the May 10th preceding the voting to all members of the administering Westercon as of one week before the mailing. The ballot and full rules for site-selection, including the hours during which site-selection will take place and the location of the site-selection, shall be given to all attending members upon registration at the Westercon, or such information shall be prominently displayed at the registration area throughout the Westercon.

### 3.11 Deadline for Voting by Mail

All ballots received by the administering Westercon prior to June 20 shall be counted.

### 3.12 Bid Presentations

Each eligible bid committee shall have at least fifteen (15) minutes of scheduled program time on the first full day of the administering Westercon for the purpose of making a bidding presentation.

### 3.13 At-Conference Voting

Site-selection shall be open for at least six (6) hours between the hours of 11 AM and Midnight on the day before the business meeting at which site-selection business is scheduled. All on-site balloting shall be from one central location, under the supervision of the administering Westercon. If no site-selection business meeting is scheduled, then site-selection shall be open for at least six (6) hours between the hours of 11 AM and Midnight on the next-to-last day of the administering Westercon.

### 3.14 Verification of Ballots

Properly completed ballots shall contain: the member's printed name; the member's membership number as assigned by the administering Westercon; the member's

dated signature; the member's address of record with the current Westercon; the member's current address if different; and the member's vote(s) as defined elsewhere in this article. Verification of the ballots shall consist of matching the name and number of the member with the records of the administering Westercon. Ballots received by the committee prior to June 20, and any others received by mail which may be counted, shall be held by the administering Westercon until the opening of the Westercon, at which time they shall be verified by the administering Westercon and the bidders.

### 3.15 Counting of Ballots

The administering Westercon shall arrange for the counting of ballots, and each eligible bid committee shall be allowed to send at least two (2) observers to such ballot-counting. The count shall be by preferential ballot. The winner shall be that bid which gains a majority of those votes expressing preference for a bid. For the purpose of vote counting, "None of the Above" shall be treated as if it were a bid. "None of the Above" and votes for ineligible bids shall count toward the total number of votes cast. Blank ballots, illegal or illegible ballots, and votes for "No Preference" shall not count toward the total number of votes cast. All vote totals of final results and of all intermediate counts shall be made available at or before the closing ceremony.

### 3.16 Procedures When No Bid Wins or is Eligible

Should no eligible bid gain the needed majority, or should there be no qualified bidding committee, or should "None of the Above" win, a three-fourths (3/4) majority of the site-selection business meeting of the administering Westercon may award the Westercon to any bid, or a simple majority of the meeting may decide that they are unable to decide. If the business meeting does not choose a site, the Board of Directors of the Los Angeles Science Fantasy Society, Inc. shall choose a site within six (6) weeks of the close of the administering Westercon. If "None of the Above" wins, none of the bids which were on the ballot may be selected. A site chosen under the provisions of this section shall not be restricted by any portion of this article except this section and section 3.1.

### 3.17 Availability of Results

The results of the balloting shall be reported to the site-selection business meeting of the administering Westercon,



if one is held. A record of the results of the balloting, including all intermediate counts and distinguishing between the by-mail and at-con ballots, shall be published in the first or second progress report of the winning Westercon.

### 3.18 Hand-Carried Ballots

The administering Westercon shall accept hand-carried ballots, which are otherwise valid ballots delivered to the administering Westercon by someone other than the member who prepared the ballot.

## 4 Procedure for Amendment of These Bylaws

### 4.1 Method of Adoption

Amendments to the Westercon Bylaws must be ratified by the majority vote of the business meetings in two consecutive years. Proposed amendments shall be read in full by the chairman of the business meeting immediately before being voted upon.

### 4.2 Primary and Secondary Ratification

The secretary of the business meeting at which an amendment receives primary (first year) ratification shall submit an exact copy of the amendment to the following year's Westercon business meeting. The question of secondary (second year) ratification is debatable and is amendable only to the extent that such amendments do not increase the scope of the original bylaw amendment.

### 4.3 Effective Date of Amendments

Unless otherwise provided, amendments shall take effect at the close of the Westercon where they receive final ratification. Operating rules for already-selected Westercons shall not be changed by amendments to the bylaws. Rules regarding eligibility and voting procedures for site-selection are not considered to be operating rules.

## Standing Rules

1. **Close Debate.** Before proceeding to take a vote on a motion for the Previous Question, the presiding officer shall ask for a show of hands of how many people still wish to speak to the pending motion. This rule does not allow debate on the motion for the Previous Question.

## Business Passed On and Draft Agenda for Westercon 64

### Call to Order

### Committee Reports

*There are no active committees of the Business Meeting.*

### Pending Bylaw Amendments

*There were no amendments passed by the Westercon 63 Business Meeting.*

### New Business

*Bylaws amendments passed by the Westercon 64 Business Meeting will be passed on to the following year's Westercon for ratification.*

### Announcements

### Adjournment

The above copy of the Bylaws, Standing Rules, and Business Passed On of the West Coast Science Fantasy Conference is hereby certified to be true, correct, and complete, effective as of the close of Westercon 63, July 4, 2010.

Kevin Standlee, Chairman  
Linda Deneroff, Secretary  
Westercon 63 Business Meeting

## WESTERCON 64 BUSINESS MEETING

Westercon is governed by its members through the Westercon Bylaws. All members of Westercon can propose, debate, and vote on changes to the Westercon Bylaws at the Business Meeting. This year's Westercon Business Meeting is scheduled for Sunday of Westercon 64. (See the program schedule for the specific time and location.) The draft agenda for the Business Meeting is included with the Bylaws. Members may submit new business at the Business Meeting without notice.



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FOLLOW CHICON 7 ON FACEBOOK (CHICON-7) AND TWITTER (CHICON\_7)!

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# MEMBERSHIP LIST



## A

Aatheus  
Brad Ackerman  
ashi  
Ancilla  
Carol Alves  
James Alves  
Alyssa  
Miss Amber  
David Glenn Anderson  
Erik Anderson  
Paula Anderson  
areopagan

## B

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Jeannette Barton  
Kris Bauer  
Robin Baylor  
Beverly Beard  
Tom Becker  
Cathy Beckstead  
Scott Beckstead  
Ruth Behling  
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Chris Bertani  
Bicky  
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Steve Bilan  
Bill  
Black Beak  
Dr. Bob  
Michael Bowker  
Kate Boyle  
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Berni Bratman  
David Bratman  
Seth Breidbart  
Debbie Bretschneider  
Justin Bretschneider  
Ric Bretschneider  
La Brice  
Judy Brosz  
Tom Brosz  
Alexandra Brown  
Craig Brown  
Denis Brown  
Garth Brown  
Grant Brown  
Joni Brown  
Jordan Brown

Kim Brown  
Troy Brown  
Warren Brown  
Sara Bruce  
John Burk  
Paula Butler

## C

Chuck Cady  
Tasha Cady  
Niki Canotas  
Aminda Capp  
Tamara Capp  
Paul Carlson  
Shawn Carnes  
Amy Carpenter  
Guest of Morgan Rose  
Carter  
Gregg Castro  
Catey\_Cat  
Diana Challis  
Judith Chapman  
Larry Ching  
Mary Ching  
Walter Chisholm  
Cathy Clark  
David Clark  
Sandy Cohen  
Sharon Cohen  
Sheri Cohen  
Corey Cole  
Lori Cole  
Collie  
Russell Cordell  
Devon Creasey  
John Creasey  
Mary Creasey  
Richard Creasey  
Andrew Crockett  
Ctein  
Janice Cullum  
S. Curtis

## D

DancingGuy  
Joni Dashoff  
Todd Dashoff  
David 17  
James Daugherty  
Kathryn Daugherty  
Laurie Daugherty  
Dave  
Douglas Davidson  
Loren Davidson  
Laurel Davies  
Phil Davis  
Teri Davis  
Dawno  
Al De La Rosa  
Linda Deneroff

Jane Dennis  
Jim Dennis  
Scott Dennis  
Cassandra Deviny  
Devon  
Tom Digby  
dndgirl  
Laura Domitz  
...Don  
Doña  
James Doty  
drewkitty  
DrHands  
Donna Dudley  
Bobbie DuFault  
Lady Dulcamara  
Thomas Dunn, Jr.  
T.A. Dunn, Jr.  
Chris Duval  
Kathryn Duval  
Alex Silverstein

## E

Lunatic E'sex  
Jeremy Edmonds  
Eirewolf  
Jacqueline Elderkin  
Cory Engdahl  
Rodney Engdahl  
Darrel Exline

## F

Rowan Fairgrove  
Jade Falcon  
Eleanor Farrell  
Michelle Feraud  
Finder  
jan finder  
Leslie Fish  
Don Fitch  
Lisa Floering  
Alexandra Foglio  
Kaja Foglio  
Phil Foglio  
Victor Foglio  
Don Forbis  
Connor Foss  
Jace Foss  
Rebecca Foss  
Richard Foss  
Adrienne Foster  
Marina Fournier  
Daniel Fox / Ben Macallan  
Susan Fox  
Steve Frankel  
Valerie Frankel  
Frayne  
Frith-Ra  
Cynthia Frazer  
Donald Frazer

Laura Brodian Freas  
Denise Freeman  
Jay Freeman  
Nicole Fullerton  
T. R. Fullhart  
Kathy Fulton

## G

Gabrielle  
Aerin Gael  
Dave Gallaher  
Tom Galloway  
Rev. Dr. Christopher J Garcia  
Brian Giberson  
Jerry Gieseke  
Lee Gilliland  
Peter Glaskowsky  
Glenn Glazer  
Don Glover  
Jean Goddin  
Goderic  
Lisa Goldstein  
Barry Gold  
Lee Gold  
Lynn Gold  
Stephen Gold  
Jay Goodin  
Sarah Goodman  
Carol Gray-Ricci  
Ashley Grayson  
Carolyn Grayson  
Judy Greenwald  
Bill Green  
Greyleaf  
Harold Groot  
Gwyn

## H

Cathy Handzel  
Jim Handzel  
Michael Hanna  
Jamie Hanrahan  
Marcie Hansen  
Miriam Hardin  
Harold Harrigan, III  
Harold Harrigan  
Lisa Harrigan  
Jed Hartman  
Lisa Hayes  
James Hay  
Nancy Hay  
Kathryn Hedges  
Mette Hedin  
Hem  
Jim Henk  
Keith Henson  
Becky Herndon  
Allison Hershey  
Highwayman  
Frankie Hill

Edward Hooper  
Melissa House  
Dennis Hunt  
Laura Hunt  
Robin Hunt

## I

Hiroaki Inoue  
Tamie Inoue

## J

J. W.  
Robert Jansen  
Laura Jenkins  
Jennifer  
Jephros  
Jilara  
John  
Barbara Johnson-Haddad  
Bonnie Jones  
Keith Jones  
LaMont Jones  
Mitzi Jones  
Winona Jones

## K

Michele Kahn-Landan  
Kathe  
Katigra  
Keith Kato  
Kelly  
Melita Kennedy  
Alene Kercheval  
Berry Kercheval  
Catherine Kercheval  
Elizabeth Klein-Lebbink  
Diana Koivunen  
Rick Kovalcik  
Bruce Krawetz

## L

Lucinda L'Oiseau  
Ladyhawke Fan Club  
Wolf Lahti  
Daniel Lambert  
Sir Lance  
Stephen Landan  
Eric Larson  
Pat Larson  
William Laubenheimer  
Laufeyjarson  
Judy Lazar  
Fred Lazzelle  
Debbie Ledesma  
TamEva Le Fay  
Danielle LeFevre  
Ruth Leibig  
Ling Po  
Ling Po's Younger Brother  
Mark Linneman  
Bryan Little



# MEMBERSHIP LIST

Christine Long  
 Frances Lopata  
 Steve Lopata  
 Brian Lowe  
 Danny Low  
 David Lunde  
 Lycanthrophile

## M

Mairi  
 Paul Magwood  
 Margaret Mannatt  
 Jim Manning  
 Sandy Manning  
 Beth Marble  
 Chris Marble  
 Mari  
 David Marquez  
 Ted Marshall  
 Candace Martinez  
 Jack Martin  
 Aahz Maruch  
 Mary Ann (cangmom)  
 Alice Massoglia  
 Martin Massoglia  
 Linda McAllister  
 Rich McAllister  
 Cheryl McCombs  
 Kay McCutcheon  
 Christian McGuire  
 Patricia McKillip  
 Michael McLaughlin  
 Gale Mead  
 Cary Meriwether  
 Brendan Metz  
 Morgan Metz  
 Paul Metz  
 Stephanie Metz  
 Elliott Mitchell  
 Mike Miyake  
 Debbie Mize  
 Deirdre Moen  
 Rick Moen  
 June Moffatt  
 Momcat  
 Shelley Monson  
 Jaye Moretz  
 Morgan Rose  
 Judith Morman  
 Micheal Morman  
 Chip Morningstar  
 Janice Morningstar  
 Spencer Morningstar  
 Phillip Morris  
 Seth Morris  
 Mortefina  
 Fred Moulton  
 Mouse  
 Mutantsky  
 Kathryn Myronuk

## N

Nathan  
 Neils  
 kee nethery  
 Nolly

## O

Laurie O  
 Dorothy O'Hare  
 Dr. Oplie O'plexeglass  
 Karyn O'Rear  
 Stefan O'Rear  
 Obsessivewoman  
 Chris Olds  
 Ron Ontell  
 Val Ontell  
 OtterGold

## P

Pagan Love Goddess  
 Mistress of Pain  
 David Paktor  
 Sammy Paktor  
 Kay Pannell  
 Carole Parker  
 Tony Parker  
 Rebecca Partridge  
 Pat  
 Mary Paterno  
 Joanne Paulsen  
 Kathryn Payne  
 Robert Payne  
 Joe Pearce  
 Elayne Pelz  
 Angela Penrose  
 James Penrose  
 Jeannette Peters  
 Lincoln Peters  
 Lisa Peters  
 Phil  
 Photo Knight  
 Sharon Pierce  
 K. Dawn Plaskon  
 Jack Plummer  
 Jonathan Post

## Q

QelDoQ

## R

Rackstraw  
 Rackstraw's Guest  
 Rainbowdeath  
 Radar  
 Lawrence Ramirez  
 Nora Rankin  
 April Reed  
 Gregg Reynante  
 Regina Reynante  
 Rex

Jo Rhett  
 Bert Ricci  
 Pam Rice  
 Richard  
 Rif Raf  
 Linda Robinett  
 Doris Robin  
 Robot-grrl  
 Kevin Roche  
 Rocky's Mom  
 Artemus Jules Rodin  
 Vega Roecker  
 Wendy Roeder  
 Autumn Rogers  
 John Rogers  
 Michael Rogers  
 Jim Rondeau  
 Melody Rondeau  
 RonO  
 Brian Root  
 Shirl Roth  
 John Ruff  
 Susan Ruff  
 Dylan Ryall

## S

Colleen Savitsky  
 Emmy Savitsky  
 Steve Savitsky  
 Sharon Sbarsky  
 Karen Schaffer  
 Katherine Schick  
 Jane Schimmel  
 Mike Schimmel  
 Spring Schoenhuth  
 Cindy Scott  
 Eric Scott  
 Gavin Scott  
 Jerome Scott  
 Marah Searle-Kovacevic  
 Tom Shaffer  
 Kay Shapero  
 Nicolai Shapero  
 Sheepdoll  
 Stu Shepherd  
 España Sheriff  
 Jim Shibley  
 Chuck Shimada  
 Stan Sieler  
 Silver  
 Michael Siladi  
 Don Simpson  
 siriosa  
 Michael Slater  
 Slothman  
 Randy Smith  
 Sally Smith  
 Rebecca Soley  
 Bill Soley  
 Jennifer Sopranzi

Sparkawk  
 Sparrowhawk  
 Aaron Spielman  
 Spike  
 Kevin Standlee  
 starfire  
 Howard Stateman  
 Alison Stern  
 Heather Stern  
 Lucy Stern  
 Mike Stern  
 Milt Stevens  
 Bill Stewart  
 Laura Stewart  
 Jean-Marie Stine  
 Ian Stockdale  
 Edwin Stokke  
 Sue Stokke  
 Sue Stone  
 Gary Swaty  
 Robin Sylvan  
 SYSTEMS\_JOE

## T

Janet Tait  
 Taizu  
 Talin  
 Michael Tallan  
 Blackfeather Tanfur  
 TAROTJIM  
 Bill Taylor  
 Brad Templeton  
 Katrina Templeton  
 Terry Terman  
 Tante Terri  
 Sherilynn Thagard  
 Theda  
 W. Thomasson  
 Becky Thomson  
 Darius Thorn  
 Tigger  
 William Tracy  
 Trekker  
 Andrew Trembley  
 Trey  
 Trish  
 Tanya Trescanova  
 Marianne Turlington  
 Gene Turnbow  
 Patricia Turner  
 R-Laurraine Tutihasi  
 Gerry Tyra  
 Sandy Tyra

## U

UrthDiva

## V

Michael Van Biesbrouck  
 Fang van Took

Tom Veal  
 Vivian  
 Alex von Thorn  
 vorear

## W

Allen Waddell  
 Jean Walker  
 Denise Wallentinson  
 Michael Ward  
 Kennita Watson  
 Mike Weasner  
 Jacob Weisman  
 Rina Weisman  
 Bill Weitze  
 Chris Welborn  
 Linda Wenzelburger  
 Deanna White  
 Terry Whittier  
 Marlene Willauer  
 William of the West  
 Merlands  
 Karen Williams  
 Mike Willmoth  
 Winelord  
 Cliff Winnig  
 Sally Woehrl  
 Harvey Wright

## Y

Ben Yalow  
 Emiko Yamamoto  
 Randy Yamamoto  
 Shelva Yamamoto  
 Lisa Yount

## Z

Moshe Zadka  
 Willow Zarrow  
 Zeetha of Skifander  
 Dred Zena  
 Ziggy  
 Bryce Zimpfer  
 Beth Zuckerman  
 Eric "in the Elevator"  
 Zuckerman

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2012

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Yokohama City Port Opening Memorial Hall

Overseas GoH : **Alastair Reynolds**

Japanese GoH : **To be Announced**

## Alastair Reynolds

Born in Barry in South Wales, UK in 1966, Alastair Reynolds is a science fiction writer famous for his hard SF and space opera works. After gaining a PhD in Physics and Astronomy he worked for the European Space Research and Technology Centre in the Netherlands until 2004, when he turned to writing full time.

He has been nominated for and won many awards for his work, including the 2002 British Science Fiction Association award for the novel "Chasm City", and the 2008 Japanese Seiun Award for Best Foreign Language Short Story of the Year for "Weather". His recent novella Troika is on the shortlist for the 2011 Hugo Awards.

### Renowned works:

- Revelation Space
- Chasm City (BSFA award)
- Redemption Ark
- Great Wall of Mars
- Galactic North



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# AUTOGRAPHS & NOTES

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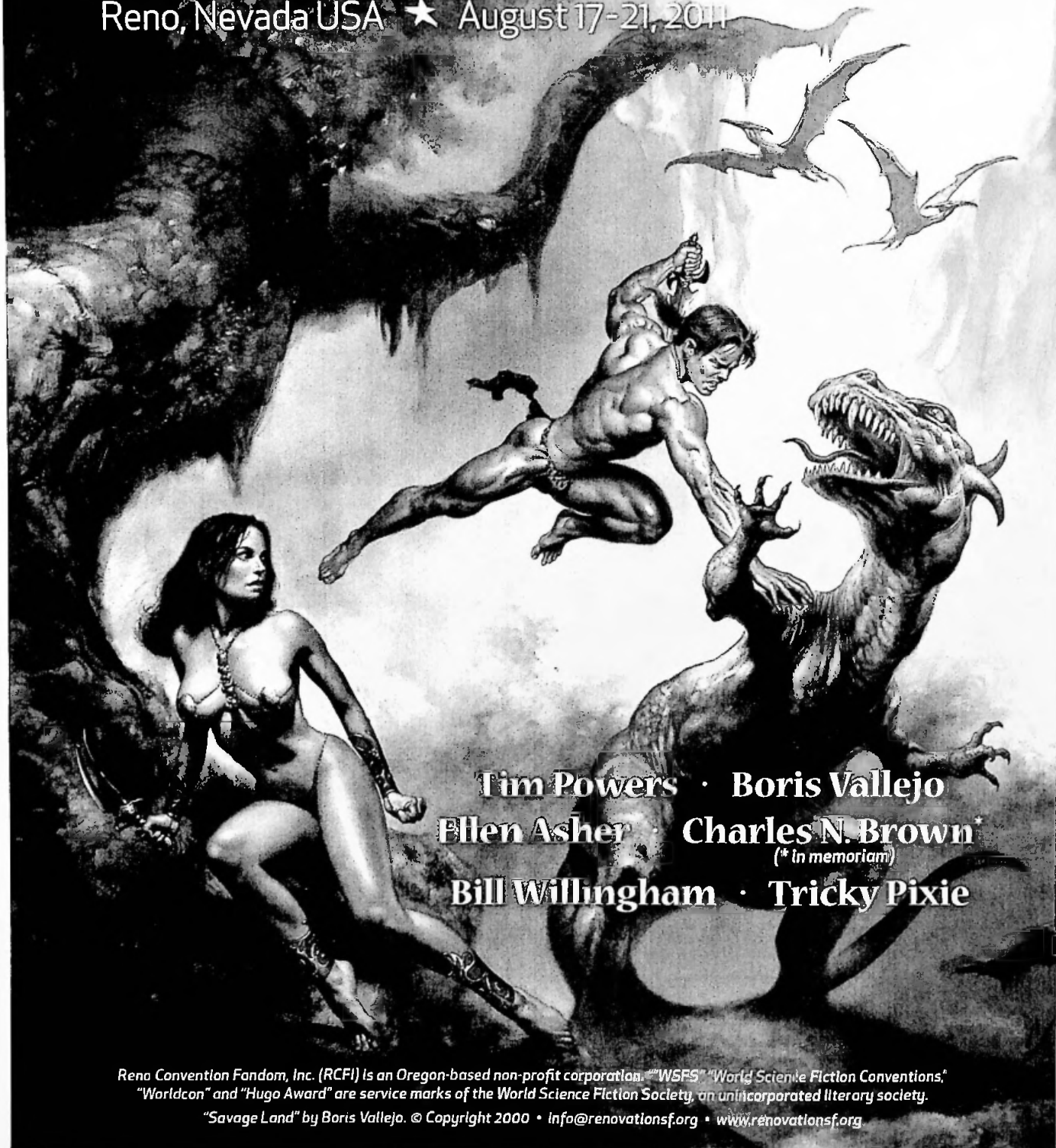
# AUTOGRAPHS & NOTES

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# Renovation

The 69<sup>th</sup> World Science Fiction Convention  
Reno, Nevada USA ★ August 17-21, 2011



**Tim Powers · Boris Vallejo**  
**Ellen Asher · Charles N. Brown\***  
*(\* in memoriam)*  
**Bill Willingham · Tricky Pixie**

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